

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Academic Year 2024 - 2025

1st to 8th Semester Scheme & 7th and 8th Semesters Syllabus

BATCH: 2021-25 CREDITS:160 [2021 Scheme]



DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Academic Year 2024 - 2025

[2021 Scheme]

1st to 8th Semester Scheme & 7th and 8th Semesters Syllabus

BATCH: 2021 - 2025 CREDITS: 160

CONTENTS

1.	Institution Vision, Mission, Goals and Quality policy	3
2.	Department Vision, Mission and Program Educational Objectives (PEO)	4
3.	Program Outcomes (PO) with Graduate Attributes	5
4.	Program Specific Outcomes (PSOs)	5
	SCHEME	
5.	Scheme of First to Eighth Semester B. E	6-19
	SYLLABUS	
	Syllabus of Seventh Semester BE:	20
	Generative AI	21-22
	Natural Language Processing	23-24
	Project Work	25-26
	Scientific Foundations of Health	37-29
	Syllabus of Eighth Semester BE:	30
	Professional Elective Course-III	31-40
	Technical Seminar	41-42
	Research Internship/ Industry Internship /Rural Internship / Innovation - Incubation Center Internship / Start-up Internship	43-44
	NSS/Physical Education (PE) (Sports and Athletics)/Yoga	45-53
8	Appendix	
	Appendix A List of Assessment Patterns	54
	Appendix B Outcome Based Education	55
	Appendix C Graduate Parameters as defined by National Board of Accreditation.	56
	Appendix D Bloom's Taxonomy	57

INSTITUTION

Vision

To emerge as an institute of eminence in the fields of engineering, technology and management in serving the industry and the nation by empowering students with a high degree of technical, managerial and practical competence.

Mission

To strengthen the theoretical, practical and ethical dimensions of the learning process by fostering a culture of research and innovation among faculty members and students.

To encourage long-term interaction between the academia and industry through their involvement in the design of curriculum and its hands-on implementation.

To strengthen and mould students in professional, ethical, social and environmental dimensions by encouraging participation in co-curricular and extracurricular activities.

Quality Policy

To provide educational services of the highest quality both curricular and co-curricular to enable students integrate skills and serve the industry and society equally well at global level

Values

- ✤ Academic Freedom
- Innovation
- ✤ Integrity

- Professionalism
- Inclusiveness
- Social Responsibility

DEPARTMENT of AI & ML

Vision

To develop an outstanding AI and ML professionals with profound practical, research & managerial skills to meet ever changing Industrial Social and Technological needs of the Society

Mission

To disseminate strong theoretical and practical exposure to meet the emerging trends in the industry.

To promote a freethinking environment with innovative research and teaching-learning pedagogy.

To develop value based socially responsible professionals with high degree of leadership skills will support for betterment of the society.

Program Educational Objectives (PEOs)

PEO1	Develop and excel in their chosen profession on technical front and progress towards advanced continuing education or Inter-disciplinary Research and Entrepreneurship
PEO2	Become a reputed innovative solution provider- to complex system problems or towards research or challenges relevant to Artificial Intelligence and Machine learning
PEO3	Progress as skilled team members achieving leadership qualities with trust and professional ethics, pro-active citizens for progress and overall welfare of the society

PEO to Mission Statement Mapping

Mission Statements	PEO1	PEO2	PEO3
To disseminate strong theoretical and practical exposure to meetthe emerging trends in the industry.	3	3	2
To promote a freethinking environment with innovative researchand teaching-learning pedagogy.	2	3	2
To develop value based socially responsible professionals with high degree of leadership skills will support for betterment of the society.	2	3	3

Program Outcomes (POs) with Graduate Attributes

- **PO1 Engineering knowledge:** Apply the knowledge of mathematics, science, Engineering fundamentals, and an Engineering specialization to the solution of complex Engineering problems in Computer Engineering.
- **PO2 Problem analysis:** Identify, formulate, review research literature, and analyze complex Engineering problems in Computer Engineering reaching substantiated conclusions using first principles of mathematics, natural sciences, and Engineering sciences.
- **PO3 Design / Development of Solutions:** Design solutions for complex Engineering problems and design system components or processes of Computer Engineering that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and Environmental considerations.
- **PO4 Conduct Investigations of Complex Problems:** Use research-based knowledge and research methods including design of experiments in Computer Engineering, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- **PO5 Modern Tool Usage:** Create, select, and apply appropriate techniques, resources, and modern Engineering and IT tools including prediction and modeling to complex Engineering activities in Computer Engineering with an understanding of the limitations.
- **PO6** The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice in Computer Engineering.
- **PO7 Environment and Sustainability:** Understand the impact of the professional Engineering solutions of Computer Engineering in societal and Environmental contexts, demonstrate the knowledge of, and need for sustainable development.
- **PO8 Ethics:** Apply ethical principles and commit to professional ethics, responsibilities, and norms of the Engineering practice.
- **PO9** Individual and Team Work: Function effectively as an individual, and as a member or leaderin diverse teams, and in multidisciplinary settings.
- **PO10 Communication Skills:** Communicate effectively on complex Engineering activities with the Engineering community and with society, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clearinstructions.
- **PO11 Project Management and Finance:** Demonstrate knowledge and understanding of the Engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary Environments.
- **PO12** Life-long Learning: Recognize the need for, and have the preparation and ability to engage inindependent and life-long learning in the broadest context of technological change.

Program Specific Outcomes (PSOs)

A graduate of the Computer Engineering Program will demonstrate

PSO1: Develop models in Data Science, Machine learning, Deep learning and Bigdata technologies, using acquired AI knowledge and modern tools.

PSO2: Formulate solutions for interdisciplinary problems through acquired programming knowledge in the respective domains complying with real-time constraints.

	1	I SEM	1ESTER	k – Pl	HYSI	CS C	YCLI	E		-		
S.No	Course Code			D	Cre istri	edit buti	on	Over all Credit	Contact Hours	I	Marks	
		Course	BoS	L	Т	Р	S	0ver	Conta	SEE	CIE	Tota
1	21MAT11A	Applied Mathematics-1	AS	3	1	0	0	4	5	50	50	100
2	21CHE12A	Engineering Chemistry	AS	2	1	0	0	3	4	50	50	100
3	21CSE13A	Problem solving using Python	CSE	2	1	0	0	3	4	50	50	100
4	21MEE14A	Computer Aided Engineering Drawing	ME	2	0	1	0	3	4	50	50	100
5	21ECE15A	Basic Electronics	ECE	2	1	0	0	3	4	50	50	100
6	21CHL12A	Engineering Chemistry Lab	AS	0	0	1	0	1	2	50	50	100
7	21CSL13A	Problem solving using Python Lab	CSE	0	0	1	0	1	2	50	50	100
8	21AEC11A	Communicative English	HSS	0	0	1	0	1	2	50	50	100
9	21AEC13A	Political Science	HSS	1	0	0	0	1	1	50	50	100
		Total						20	28	450	450	900

	II SEMESTER- CHEMISTRY CYCLE											
S.	Course Code		Credit Distribution		on	Credits	Hours		Marks	5		
No		Course	BoS	L	Т	Р	S	Over all Credits	Contact Hours	SEE	50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50 50	Total
1	21MAT21A	Applied Mathematics-2	AS	3	1	0	0	4	5	50	50	100
2	21PHY22A	Engineering Physics	AS	2	1	0	0	3	4	50	50	100
3	21MEE23A	Elements of Mechanical Engineering	ME	2	1	0	0	3	4	50	50	100
4	21CIV24A	Elements of Civil Engineering	CV	2	1	0	0	3	4	50	50	100
5	21EEE25A	Basic Electrical Engineering	EE	2	1	0	0	3	4	50	50	100
6	21PHL22A	Engineering Physics Lab	AS	0	0	1	0	1	2	50	50	100
7	21EEL25A	Basic Electrical EngineeringLab	EE	0	0	1	0	1	2	50	50	100
8	21AEC21A	Professional Writing Skills inEnglish	HSS	0	0	1	0	1	2	50	50	100
9	21AEC22A	Entrepreneurship Development - 1	MBA	1	0	0	0	1	1	50	50	100
			20	28	450	450	900					

			III SEM						t	Marks		
S.No	Course Code	Course	BOS	Di		edit butio	on	Overall Credits	Contact Hours	CIE	SEE	Total
				L	Т	Р	S	ÓŪ	H C			
1	21AIM31A	Mathematical Foundation of Computing Science	AS	3	0	0	0	3	4	50	50	100
2	21AIM322A*	Introduction to Artificial Intelligence	AI&ML	1	0	1	0	2	3	50	50	100
3		Aadalitha Kannada / Vyavaharikha Kannada	HSS	1	0	0	0	1	1	50	50	100
4	21HSS342A	Environmental Science	HSS	1	0	0	0	1	1	50	50	100
5	21AIM35A	Digital Electronics for AI	AI&ML	3	0	0	0	3	4	50	50	100
6	21AIL35A	Digital Electronics for AI Lab	AI&ML	0	0	1	0	1	2	50	50	100
7	21AIM36A	Data Structures using C	AI&ML	3	0	0	0	3	4	50	50	100
8	21AIL36A	Data Structures using C Lab	AI&ML	0	0	1	0	1	2	50	50	100
9	21AIM37A	Object-Oriented Programmingwith Java	AI&ML	3	0	0	0	3	4	50	50	100
10	21AIL37A	Object-Oriented Programmingwith Java Lab	AI&ML	0	0	1	0	1	2	50	50	100
11	21AIM38A	Mini Project-1	AI&ML	0	0	2	0	2	4	50	50	100
	Tot	al						21	31	550	550	1100

LATERAL ENTRY STUDENTS

		LATE	RAL E	NTRY	STUDE	NTS						
								s I		Marł	KS	
	Course Code			Credi	t Distri	butior	1	Overall Credits	Contact Hours			
S.No	Coue	Course	BOS	L	Т	Р	S	ÓĴ	E C	CIE	SEE	Total
1	21DMAT31A	Basic Applied Mathematics -1	AS	0	0	0	0	0	2	50	50	100
2	21DAEC40A	Communicative English	HSS	0	0	0	0	0	2	50	50	100
3	21DMAT41A	Basic Applied Mathematic s - 2	AS	0	0	0	0	0	2	50	50	100
4	21HSS341A/ 441A	Constitution of India & Professional Ethics	HSS	Mano	latory c	ourse	0	0	2	50	50	100

			IV SE	MES	TER			1	1	1		
S.No	Course Code	Course	BOS	D	Cre istri	edit butio	on	Overall Credits	Contact Hours	CIE	Marks SEE Tota	
				L	Т	Р	S	Cr O	H Co			
1	21AIM41A	Discrete Mathematics and Statistics	AS	3	0	0	0	3	4	50	50	100
2	21HSS421A*	Life Skills for Engineers	HSS	1	0	1	0	2	3	50	50	100
3	21HSS431A	Entrepreneurship Development -2	HSS	1	0	0	0	1	1	50	50	100
4	21HSS441A	Constitution of India & Professional Ethics	HSS	1	0	0	0	1	1	50	50	100
5	21AIM45A	Database Management System	AI&ML	3	0	0	0	3	4	50	50	100
6	21AIL45A	Database Management system Lab	AI&ML	0	0	1	0	1	2	50	50	100
7	21AIM46A	Data Science	AI&ML	3	0	0	0	3	4	50	50	100
8	21AIL46A	Data Science Lab	AI&ML	0	0	1	0	1	2	50	50	100
9	21AIM47A	Design and Analysis of Algorithms	AI&ML	3	0	0	0	3	4	50	50	100
10	21AIL47A	Design and Analysis of Algorithms b	AI&ML	0	0	1	0	1	2	50	50	100
11	21AIM48A	Summer Internship - I	AI&ML	0	0	0	2	2	0	50	50	100
	Tot	tal						21	27	550	550	1100

NEW HORIZON COLLEGE OF ENGINEERING B. E. in Artificial Intelligence and Machine Learning

Scheme of Teaching and Examinations for 2021-2025 BATCH (2021 Scheme)

S		ourse and ourse Code	Course Title	e BOS Credit Distribution		on	Overall Credits	Contac		Mar	ks		
N O					L	Т	Р	S		t Hours	CIE	SE E	Tota l
1	РСС	21AIM51	Machine Learning	AI&ML	3	0	0	0	3	3	50	50	100
2	PCCL	21AIL51	Machine Learning Lab	AI&ML	0	0	1	0	1	2	50	50	100
3	РСС	21AIM52	Big Data Technologies	AI&ML	3	0	0	0	3	3	50	50	100
4	PCCL	21AIL52	Big Data Technologies Lab	AI&ML	0	0	1	0	1	2	50	50	100
5	РСС	21AIM53	Computer Network	AI&ML	3	0	0	0	3	3	50	50	100
6	PEC	21AIM54X	Professional ElectiveCourse-I	AI&ML	3	0	0	0	3	3	50	50	100
7	AEC	21AIL55X	Ability Enhancement Course-V	AI&ML	0	0	1	0	1	2	50	50	100
8	MP	21AIM56	Mini Project	AI&ML	0	0	1	0	1	0	50	50	100
9	AEC	21AIK57	Research Methodologyand IPR	AI&ML	1	0	0	0	1	2	50	50	100
1 0	UHV	21AIK58	Innovation and Design Thinking	Any Dept.	1	0	0	0	1	1	50	50	100
-	otal								18	21	500	500	1000
NationalAll students have to register for anyone of the courses in National Service Scheme, Physical Education (PE) (Spor Athletics) and Yoga with the concerned coordinator course during the first week of V semester. The activitie								ts and of the					

	21NSS84	Service Scheme (NSS)	NSS coordinator	National Service Scheme, Physical Education (PE) (Sports and Athletics) and Yoga with the concerned coordinator of the course during the first week of V semester. The activities shall be carried out from (for 4 semesters) between V semester to
NCMC	21PES84	Physical Education (PE) (Sports and Athletics)	Physical Education Director	VIII semester. SEE in the above courses shall be conducted during VIII semester examinations and the accumulated CIE marks shall be added to the SEE marks. Successful completion of the registered course is mandatory for the award of the degree. The events shall to be reflected in the calendar prepared for the NSS, PE and Yoga activities.
	21Y0G84	Yoga	Yoga Teacher	

PCC: Professional Core Course, PCCL: Professional Core Course laboratory, UHV: Universal Human Value Course, NCMC: Non-Credit Mandatory Course, AEC: Ability Enhancement Course, PEC: Professional Elective Course, PROJ: Mini Project work L: Lecture, T: Tutorial, P: Practical S: SDA: Self Study for Skill Development, CIE: Continuous Internal Evaluation, SEE: Semester End Evaluation

Professional Elective Course-I									
21AIM541	Information Storage and Retrieval	21AIM543	Introduction to Sensor and IoT						
21AIM542	Operating Systems	21AIM544	Information Security						
21AIM545	Parallel Processing								

Ability Enhancement Course-V								
	21AIL551	Unix and Shell Programming	21AIL553	Data Visualization				
	21AIL552	Cloud Computing using AWS	21AIL554	Perl Programming				
	21AIL555	Basics for Digital and Image Processing						

Professional Elective Courses (PEC): A professional elective (PEC) course is intended to enhance the depth and breadth of educational experience in the Engineering and Technology curriculum. Multidisciplinary courses that are added supplement the latest trend and advanced technology in the selected stream of engineering.

Mini-project work: Mini Project is a laboratory-oriented/hand on course that will provide a platform to students to enhance their practical knowledge and skills bythe development of small systems/applications etc. Based on the ability/abilities of the student/s and recommendations of the mentor. A student can do mini project as

- (i) A group of 2 if mini project work is single discipline (applicable to all IT allied branches)
- (ii) A group of 2-4 if mini project work is single discipline (applicable to all Core Branches)

(iii) A group of 2 -4 students if the Mini Project work is a multidisciplinary (Applicable to all Branches)

CIE procedure for Mini-project:

(i) **Single discipline:** The CIE marks shall be awarded by a committee consisting of the Head of the concerned Department and two faculty members of the Department, one of them being the Guide. The CIE marks awarded for the Mini-project work shall be based on the evaluation of the project report, project presentation skill, and question and answer session in the ratioof50:25:25. The marks awarded for the project report shall be the same for all the batches mates.

(ii) Interdisciplinary: Continuous Internal Evaluation shall be group-wise at the college level with the participation of all the guides of the project.

The CIE marks awarded for the Mini-project, shall be based on the evaluation of the project report, project presentation skill, and question and answer session in the percentage ratioof50:25:25. The marks awarded for the project report shall be the same for all the batch mates

Credit Definition:	03-Credits courses are to be designed for 40
1-hour Lecture (L) per	hours inTeaching-Learning Session
week=1Credit 2-hoursTutorial(T)	02- Credits courses are to be designed for 25
per week=1Credit	hours of Teaching-Learning Session
2-hours Practical / Drawing (P) per week=1Credit 2-hous Self Study for Skill Development (SDA) per week	01-Credit courses are to be designed for 15
= 1Credit	hours of Teaching-Learning Sessions

NEW HORIZON COLLEGE OF ENGINEERING

B. E. in Artificial Intelligence and Machine Learning Scheme of Teaching and Examinations for 2021- 2025 BATCH (2021 Scheme)

			VIS	Semester										
S. No	Course and		Course Title	BOS	D n	_	edit buti	0	rall lits	tact re		Marks		
					L	Т	Р	S	Overall Credits	Contact Hours	CIE	SEE	Total	
1	нѕмс	21AIM61	Software Engineering and Project Management	AI&ML	3	0	0	0	3	3	50	50	100	
2	PCC	21AIM62	Deep Learning Techniques	AI&ML	3	0	0	0	3	3	50	50	100	
3	PCCL	21AIL62	Deep Learning Lab	AI&ML	0	0	1	0	1	2	50	50	100	
4	PCC	21AIM63	Web Technology	AI&ML	3	0	0	0	3	3	50	50	100	
5	PCCL	21AIL63	Web Technology lab	AI&ML	0	0	1	0	1	2	50	50	100	
6	PEC	21AIM64X	Professional Elective Course-II	AI&ML	3	0	0	0	3	3	50	50	100	
7	UHV	21AIK65	Social Connect and Responsibility	AI&ML	0	0	1	0	1	2	50	50	50	
8	INT	21AIM66	Innovation/Entrepreneur ship/ Societal Internship	AI&ML	0	0	3	0	3	0	50	50	100	
9	MP	21AIM67	Mini project	AI&ML	0	0	1	0	1	2	50	50	100	
10	OEC	21NHOP6 XX	Industrial Open Elective Course-I	Offering Dept.	3	0	0	0	3	3	50	50	100	
			Total						22	21	500	450	950	

	21NSS84	NationalService Scheme (NSS)	NSS coordinator	All students have to register for anyone of the courses namely National Service Scheme, Physical Education (PE) (Sports and Athletics) and Yoga with the concerned coordinator of the course during the first week of V semester. The activities shall be carried out from (for 4 semesters)
NCMC		Physical		between V semester to VIII semester. SEE in the above courses shall be conducted during VIII
	21PES84	Education (PE) (Sports and Athletics)	Physical Education Director	semester examinations and the accumulated CIE marks shall be added to the SEE marks. Successfulcompletionoftheregisteredcourseismandat
	21Y0G84	Yoga	Yoga Teacher	oryfortheawardofthedegree. The events shall to be reflected in the calendar prepared for the NSS, PE and
				Yoga activities.

HSMC: Humanity and Social Science & Management Course, **PCC**: Professional Core Course, **PCCL**: Professional Core Course laboratory, **NCMC**: Non-Credit Mandatory Course, **AEC**: Ability Enhancement Course, **PEC**: Professional Elective Course, **OEC**: Open Elective Course, **PROJ**: Project work, **L**: Lecture, **T**: Tutorial, **P**: Practical **S**: **SDA**: Self Study for Skill Development, CIE: Continuous Internal Evaluation, **SEE**: Semester End Evaluation.

21XXX61 (HSMC)- This course must be pertaining to economics and management of the concerned degree program. The course syllabus should have both economics and management topics and the course title should bear the word Management. **For IT allied Branches:** Software Product Management

For Core Branches: Engineering Economics and Management / Industrial Management/ Construction Management

Industrial Open Elective Course (OEC): Credit for OEC is 03 (L: T: P:S) can be considered as(3: 0:0:0). The teaching and learning of these Courses will be based on hands-on. The Course Assessment will be based on CIE and SEE in practical mode. These Courses will be offered by Centre of Excellence to students of all the branches. Registration to Industrial open electives shall be documented and monitored on college level.

Professional Elective Courses (PEC): A professional elective (PEC) course is intended to enhance the depth and breadth of educational experience in the Engineering and Technology curriculum. Multidisciplinary courses that are added supplement the latest trend and advanced technology in the selected stream of engineering.

	Professional Elective Course- II										
21AIM641	Social Network Analysis	21AIM643	Cyber Security								
21AIM642	Human Computer Interaction	21AIM644	Bio Inspired Design and Innovation								
21AIM645	Soft computing										

Credit Definition:	03-Credit courses are to be designed for 40 hours in
1-hour Lecture (L) per	Teaching-Learning Session
week=1Credit 2-hoursTutorial(T)	02- Credit courses are to be designed for 25 hours of
per week=1Credit	Teaching-Learning Session
2-hours Practical / Drawing (P) per week=1Credit 2-hours Self Study for Skill Development (SDA) per week =1 Credit	01-Credit courses are to be designed for 15 hours ofTeaching-Learning Sessions

NEW HORIZON COLLEGE OF ENGINEERING B. E. in Artificial Intelligence and Machine Learning Scheme of Teaching and Examinations for 2021- 2025 BATCH (2021 Scheme)

				VII Sen	ieste	er								
	Co	ourse and			D		edit bution	1	Ove r	Cont act		Marks		
S. No.		urse Code	Course Title	BoS	L	Т	Р	s	all Cre dits	Hou rs	CIE	Total		
1	PCC	21AIM71	Generative AI	AI&ML	3	0	0	0	3	3	50	50	100	
2	PCC	21AIM72	Natural Language Processing	AI&ML	3	0	0	0	3	3	50	50	100	
3	PROJ	21AIM73	Project Work	AI&ML	0	0	12	0	12	0	100	100	200	
4	AEC	21AIK74	Scientific Foundations of Health	AI&ML	1	0	0	0	1	1	50	50	100	
5	OEC	23NHOP7XX	Industrial Open Elective Course- II	Offering Dept.	3	0	0	0	3	3	50	50	100	
							Tot	al	22	10	300	300	600	

	21NSS84	National Service Scheme (NSS)	NSS coordinator	All students have to register for any one of the courses namely National Service
	21PES84	Physical Education (PE) (Sports and Athletics)	Physical Education Director	Scheme, Physical Education (PE) (Sports and Athletics) and Yoga with the concerned coordinator of the course
NCMC	21YOG84	Yoga	Yoga Teacher	during the first week of V semester. The activities shall be carried out from (for 4 semesters) between V semester to VIII semester. SEE in the above courses shall be conducted during VIII semester examinations and the accumulated CIE marks shall be added to the SEE marks. Successful completion of the registered course is mandatory for the award of the degree. The events shall to be reflected in the calendar prepared for the NSS, PE and Yoga activities.

PCC: Professional Core Course, **PCCL**: Professional Core Course laboratory, **PEC**: Professional Elective Course, **OEC**: Open Elective Course, **PROJ**: Project work, **L**: Lecture, **T**: Tutorial, **P**: Practical **S**: **SDA**: Self Study for Skill Development, CIE: Continuous Internal Evaluation, SEE:Semester End Evaluation.

Industrial Open Elective Course (OEC): Credit for OEC is 03 (L: T: P: S) can be considered as (3: 0: 0: 0). The teaching and learning of these Courses will be based on hands-on. The Course Assessment will be based on CIE and

SEE in practical mode. This Courses will be offered by Centre of Excellence to students of all the branches. Registration to Industrial open electives shall be documented and monitored on college level.

Project Work:

The objective of the Project work is

- (i) To encourage independent learning and the innovative attitude of the students.
- (ii) To develop interactive attitude, communication skills, organization, time management, and presentation skills.
- (iii) To impart flexibility and adaptability.
- (iv) To inspire team working.
- (v) To expand intellectual capacity, credibility, judgment and intuition.
- (vi) To adhere to punctuality, setting and meeting deadlines.
- (vii) To install responsibilities to oneself and others.

(viii) To train students to present the topic of project work in a seminar without any fear, face the audience confidently, enhance communication skills, involve in group discussion to present and exchange ideas.

CIE procedure for Project Work:

(1) Single discipline: The CIE marks shall be awarded by a committee consisting of the Head of the concerned Department and two senior faculty members of the Department, one of whom shall be the Guide.

The CIE marks awarded for the project work, shall be based on the evaluation of the project work Report, project presentation skill, and question and answer session in the percentage ratio of 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.

(2)Interdisciplinary: Continuous Internal Evaluation shall be group-wise at the college level with the participation of all guides of the college. Participation of external guide/s, if any, is desirable. The CIE marks awarded for the project work, shall be based on the evaluation of project work Report, project presentation skill, and question and answer session in the percentage ratio of 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.

SEE procedure for Project Work: SEE for project work will be conducted by the two examiners appointed by the University. The SEE marks awarded for the project work shall be based on the evaluation of project work Report, project presentation skill, and question and answer session in the percentage ratio of 50:25:25.

Credit Definition:	03-Credits courses are to be designed for 40 hours in
1-hour Lecture (L) per week=1Credit	Teaching-Learning Session
2-hoursTutorial(T) per week=1Credit	02- Credits courses are to be designed for 25 hours of
2-hours Practical / Drawing (P) per week=1Credit	Teaching-Learning Session
2-hours Self Study for Skill Development (SDA) per	01-Credit courses are to be designed for 15 hours of
week = 1 Credit	Teaching-Learning Sessions

NEW HORIZON COLLEGE OF ENGINEERING B. E. in Artificial Intelligence and Machine Learning Scheme of Teaching and Examinations for 2021- 2025 BATCH (2021 Scheme)

			V	/III Semester									
SI. No	Course and Course Code		Course Title	BoS	Credit Distributio n			Overall Credits	Contact Hours	Marks			
NU	Cou	ise coue			L	Т	Р	S	Cr 0	Н ОО	CIE	SEE	Total
1	PEC	21AIM81X	Professional Elective Course-III	AI&ML	3	0	0	0	3	3	50	50	100
2	SEM	21AIM82	Technical Seminar	AI&ML	0	0	1	0	1	0	50	-	50
3	INT	21AIM83	Research Internship/ Industry Internship /Rural Internship / Innovation - Incubation Center Internship / Start-up Internship	AI&ML	0	0	12	0	12	0	100	100	200
		21NSS84	National Service Scheme (NSS)	NSS coordinator									
4	NCMC	21PES84	Physical Education (PE) (Sports and Athletics)	Physical Education Director	0	0	0	0	0	0	50	50	100
		21Y0G84	Yoga	Yoga Teacher									
			Total						16	3	250	200	450

NCMC: Non-Credit Mandatory Course, **AEC**: Ability Enhancement Course, **SEM**: Seminar, **INT**: Industry Internship / Research Internship / Rural Internship, **L**: Lecture, **T**: Tutorial, **P**: Practical **S**: **SDA**: Self Study for Skill Development, , **CIE**: Continuous Internal Evaluation, **SEE**:Semester End Evaluation.

	Professional Elective Course-III								
21AIM811	Randomized Algorithms	21AIM812	Advanced Java Programming						
21AIM813	Reinforcement Learning	21AIM814	Ethics for AI and ML Engineers						
21AIM815	Advanced Machine Learning Algorithms								

Elucidation:

Research/Industry Internship shall be carried out at an Industry, NGO, MSME, Innovation center, Incubation center, Start-up, center of Excellence (CoE), Study Centre established in the parent institute and /or at reputed research organizations/institutes.

The mandatory Research internship /Industry internship / Rural Internship is for **24 weeks**. The internship shall be considered as a head of passing and shall be considered for the award of a degree. Those, who do not take up/complete the internship shall be declared to fail and shall have to complete it during the subsequent SEE examination after satisfying the internship requirements.

Research internship: A research internship is intended to offer the flavor of current research going on in the research field. It helps students get familiarized with the field and imparts the skill required for carrying out research.

Industry internship: Is an extended period of work experience undertaken by students to supplement their degree for professional development. It also helps them learn to overcome unexpected obstacles and successfully navigate organizations, perspectives, and cultures. Dealing with contingencies helps students recognize, appreciate, and adapt to organizational realities by tempering their knowledge with practical constraints.

The faculty coordinator or mentor has to monitor the student's internship progress and interact with them to guide for the successful completion of the internship.

The students are permitted to carry out the internship anywhere in India or abroad. University shall not bear any expenses incurred in respect of the internship.

With the consent of the internal guide and Principal of the Institution, students shall be allowed to carry out the internship at their hometown (**within or outside the state or abroad**), provided favorable facilities are available for the internship and the student remains regularly in contact with the internal guide.

TECHNICAL SEMINAR (21AIM82): The objective of the seminar is to inculcate self-learning, present the seminar topic confidently, enhance communication skill, involve in group discussion for exchange of ideas. Each student, under the guidance of a Faculty, shall choose, preferably, a recent topic of his/her interest relevant to the programme of specialization.

(i) Carry out literature survey, systematically organize the content.

(ii) Prepare the report with own sentences, avoiding a cut and paste act.

(iii) Type the matter to acquaint with the use of Micro-soft equation and drawing tools or any such facilities.

(iv) Present the seminar topic through PowerPoint slides.

(v) Answer the queries and involve in debate/discussion.

(vi) Submit a typed report with a list of references.

The participants shall take part in the discussion to foster a friendly and stimulating environment in which the students are motivated to reach high standards and become self-confident.

Evaluation Procedure:

The CIE marks for the seminar shall be awarded (based on the relevance of the topic, presentation skill, participation in the question-and-answer session, and quality of report) by the committee constituted for the purpose by the Head of the Department. The committee shall consist of three teachers from the department with the senior-most acting as the Chairman.

Marks distribution for CIE of the course:

Seminar Report: 25 marks

Presentation skill: 10 marks

Technical Paper Publication: 15 marks.

Non – credit mandatory courses (NCMC):

National Service Scheme/ Physical Education (Sport and Athletics)/ Yoga:

(1)Securing 40 % or more in CIE,35 % or more marks in SEE and 40 % or more in the sum total of CIE + SEE leads to successful completion of the registered course.

(2)In case, students fail to secure 35 % marks in SEE, they has to appear for SEE during the subsequent examinations conducted by the University.

(3)In case, any student fails to register for NSS, PE or Yoga / fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have not completed the requirements of the course. In such a case, the student has to fulfill the course requirements during subsequently to earn the qualifying CIE marks subject to the maximum programme period.

(4) Successful completion of the course shall be indicated as satisfactory in the grade card. Non-completion of the course shall be indicated as Unsatisfactory.

(5)These courses shall not be considered for vertical progression as well as for the calculation of SGPA and CGPA, but completion of the courses shall be mandatory for the award of degree.

VII Semester

					GENE										
Course Code	21AIM	71							CIE Ma			50			
L:T:P:S	3:0:0:0								SEE M				50		
Hrs. / Week	3									Marks		10			
Credits	03		1				111		xam	Hours		03			
Course outcom 21AIM71.1									r						
	Underst									1 .	1 .				
21AIM71.2	Apply v		- <u> </u>			-		<u> </u>			chesis				
21AIM71.3	Analyze	advano	ced arc	hitect	ures an	d algo	rithms	in gen	erativ	e AI					
21AIM71.4	Design	esign generative models in supervised and unsupervised learning													
21AIM71.5	Investig											ns			
21AIM71.6	Discove							-	<u> </u>						
Mapping of Co															
	P01	P02	P03	P04	P05	P06	P07	P08	P09	P010	P011	P012	PSO1	PSO	
21AIM71.1	2	-	-	-	-	-	-	-	-	-	-	-	-	-	
21AIM71.2	3	-	-	-	-	-	-	-	-	-	-	-	3	2	
21AIM71.3	-	3	•	-	-	-	-	-	-	-	-	-	3	3	
21AIM71.4	-		3	-	-	-	-	-	-	-	-	-	3	3	
21AIM71.5	-	-	3		-	-	-	-	-	-	-	3	3	3	
21AIM71.6	-	3		-	3	-	-	2	-	-	-	3	3 8	3	
MODULE-1	INTRO AI	DUCIN	UN IU	GEN	CKAII	Ľ	ZIA	(M71.1,	, ZIAI	M/1.2			_	ours	
Variational Auto Applications Text Book		(*1123)			d applic 1: Ch 1	ations	, Solvii	ng matl	hemat	ical Pro	blems.				
MODULE-2	FUNDA	MENTA	LS OF	PROF	BABILIS	STIC M	ODEL	S	21AIN	/171.1, 2	1AIM7	'1.2	8 H	ours	
Probability Basi Graphical Mode Inference: Intro Text Book	els (PGMs)	, Gauss Variati	ian M onal Ir	ixture	Models	s (GMI	As), H	idden	Marko	v Mode					
MODULE-3	GENER NETWO	ATIVE A	ADVEF	RSARI	AL		21A	(M71.3)	, 21AI	M71.4, 2	21AIM	71.5	8 H	ours	
Understanding Discriminator, Evaluation Me Text Book	g GANs: GAN Arc	Introductions	uction res: Do of GA	CGAN, Ns: Im	WGAN age Ger	l, Cycl neratio	eGAN,	Traini	ng GA	Ns: Cha	allenge	es and			
MODULE-4	ADVAN						1 Δ ΙΜ'	71 2 21		1.4, 21	IM71	5	<u> 8 н</u>	ours	
Attention Mecl Recurrent Neur BERT), Conditio Case Study	nanisms: cal Netwo onal Gene Transfo	Introdu rks (RN ration: rmatior	iction Ns), L Condi 1 with	to At ong Sl tional	tentior 10rt-Te GANs,	i, Trai rm Me Condi	nsforn emory tional	ner Mo (LSTM VAEs	odels, I), Tra	Genera nsform	tive N er-bas	Aodels ed Mo	for dels	Text (GPT	
Text Book	Text Bo									, ,					
MODULE-5	ETHICAL										21AIM			ours	
Ethical Implica		s and Fa , AI Cr					-							_	

	ook	Text Book	1: Ch 13	, Text Book 2: Ch 17		
Case S	tudy	Customer	Agent- G	en AI		
CIE A	ssessment	Pattern (50 Mark	s – Theory)		_
				Qualitative	MCQ	
	RBT Levels	s	Test	Assessment(s)		
	RDT Level	J		*		_
			25	15	10	
L1	Rememb		5		5	_
L2	Underst	and	5	-	5	_
L3	Apply		5	10		_
L4	Analyze		5	5		_
L5	Evaluate	2	5	-		
L6	Create		-	-		
*/	acmonte ar	a ta ha cali	acted from	m the assessment list a	attached to Anno	andix A
	ssessment				attached to Appe	enuix A.
				Marks Distribution (!	50)	
	RBT Leve	-	Lam		50)	
L1	Remembe			10		
L2	Understar	ıd		10		
L3	Apply			20		
L4	Analyze			10		
L5	Evaluate			-		
L6	Create sted Learn			-		
D'Reill 2) Iar SBN: Refer) Dap Edi) Kev 201	ly Media, 20 a Goodfellov 978026203 ence Books ohne Koller tion, Hardco vin P. Murph 12. ISBN: 97 inks and V https://ww 29036&p5 HgD9Guks https://ele	19: ISBN 9 v, Yoshua 5613, 026 s: and Nir Fr over) by M ny - "Machi <u>80262018</u> ideo Lect ww.ibm.co 5 =p&gad_s EXOygt-Aj earn.nptel.	7814920 Bengio, a 2035618 iedman - IT Press, ne Learn 029, 026 cures (e- m/produ ource=1a i0GDzhR ac.in/sho	041894, 1492041890 and Aaron Courville - "Probabilistic Graphi 2009. ing: A Probabilistic Pe 2018020 Resources): acts/watsonxai?utm_c &gclid=CjwKCAjwtqm WyZJxoCLHQQAvD_By op/iit-workshops/con	"Deep Learning cal Models: Princ erspective" (1st E ontent=SRCWW wBhBVEiwALWA vE&gclsrc=aw.ds	Write, Compose, and Play" by " (1st Edition) by MIT Press,201 ciples and Techniques" (1st Edition, Hardcover) by MIT Press &p1=Search&p4=437000766058 AYUKRYAYoZn6UHrPClmgtubYS s ng-generative-ai-for-teaching-
•	https://ww	ww.youtuk	pe.com/v	6ee0d9d7ed vatch?v=21Cbej-UJuw Activities in Class)/	Practical Based	learning

				NATU	JRAL	LAN	GUAGI	E PRO	CESSI	NG				
Course Code	21A	M72						CI	E Mar	ks		50		
L:T:P:S	3:0:0								E Mar			50		
Hrs. / Week	3							Тс	otal M	arks		100		
Credits	03							Ex	am H	ours		03		
Course outco	mes:	At the	end of	f the c	ourse	e, the s	studen	t will	be able	e to:				
21AIM72.1	Unde	erstan	d basi	cs of li	nguis	stics, p	robab	ility a	nd sta	tistics a	ssociate	ed with	NLP.	
21AIM72.2	Anal	yze th	e synta	ax and	sem	antic	of nati	ıral laı	nguage	9				
21AIM72.3			end-to -buildi				ition b	y integ	gratin	g prepro	ocessing	g, featu	re extra	action,
21AIM72.4	Evalı	uate tł		formai	nce o	f adva				rious N	LP tasks	s such a	is text	
21AIM72.5										xt proce	essing			
21AIM72.6	Impl	ement	the N	LP ap	olicat	tions c	on eme	erging	trends	s with e	thical ir	nplicat	ions.	
Mapping of C	-							0 0				-		
										P010			PS01	PSO2
21AIM72.1	2	-	-	-		-	-	-	-	-				-
21AIM72.2	-	3	-	-	-	-	-	-	-	-	-	2	3	2
21AIM72.3	-	-	3	-	-	-	-	-	-	-	-	2	3	2
21AIM72.4	-	3	-	-	-	-	-	-	-	-	-	-	3	2
21AIM72.5	-	3	-	-	3	-	-	-	-	-	-	2	3	2
21AIM72.6	-	-	3	-	3	-	-	2		-	-	2	3	2
MODULE-1	INT	RODU	CTIO	N TO	NLP				21A	M72.1		1	8	Hours
Expressions, 1 Tokenization, 1 Case Study Text Book	Detecti	ng and	l Corro Case Text	ecting studie Book	Spel es of 1: Ch	ling Er NLP aj	rrors, l pplicat	Minim tions i	um Ed n vario		nce			
MODULE-2			EVEL A					IM72.2				. .		Hours
Word Counting		-			-			-	-		-	-		
Backoff – Word tagging, Issues				-								ormatio	n-base	d
Text Book	Text	Book	1: Ch	4,5,6.	Т	'ext B	ook 2:	Ch 6,8	8					
MODULE-3			FIC AN							AIM72.3	8		8	Hours
Context-Free														
Dependency (Probabilistic														
	CYK, Pi	robabi	ilistic I	Lexica	lized	CFGs	- Feat	ure str		es, Unifi				
Probabilistic	CYK, P Text SEN	robabi Book	ilistic 1 <u>1: Ch</u> ICS AN	Lexica 12,13	lized	CFGs	- Feat	ure str	Ch 9,	es, Unifi	cation o	of featu	re stru	
Probabilistic Text Book MODULE-4 Requirements Semantic attac – Word Sense I Word Similarit	CYK, Pr Text SEN PR. for rep hment: Disamb y using	Book MANT AGMA resent s – Wo biguati g Thes	1: Ch 1: Ch ICS AN TICS cation, ord Sen ion, W aurus	Lexica 12,13 VD First- nses, F SD usi and D	lized ,14,1 Orde Relati ng Su istrik	CFGs 5. 1 r Logic ons boupervi	- Feat Cext B 21AI c, Desc etween sed, D	ook 2: M 72.2 ription iction	Ch 9, 2,21AI n Logi es, Th	es, Unifi 10 M72.4, cs – Syn ematic	cation of 21AIM7 tax-Driv Roles, s	72.5 ven Ser electio	re strue 8 nantic a nal rest	Hours nalysis, rictions
Probabilistic Text Book MODULE-4 Requirements Semantic attac – Word Sense I	Text Text SEN PR for rep hment: Disamb y using Text	Book MANT AGMA resent s – Wc biguati g Thes Book	1: Ch 1: Ch ICS AN TICS TICS TATION, ord Sen ion, W	Lexica 12,13 ND First-Inses, F SD usi and D L7, 18,	lized ,14,1 Orde Relati ng Su istrik 19,2	CFGs 5. 1 r Logic ons be upervi- pution 20	- Feat Cext B 21AI c, Desc etwee sed, D al met	ook 2: M 72.2 ription iction	Ch 9, 2,21AI n Logi es, Th ary & '	es, Unifi 10 M72.4, cs – Syn ematic	cation of 21AIM7 tax-Driv Roles, s rus, Boo	2.5 ven Ser electio otstrap	re strue 8 nantic a nal rest ping me	Hours nalysis, rictions

RESOURCES AND NLP APPLICATIONS

Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, **Speech Recognition Tools:** Vosk, Kaldi. Future Trends in NLP.

Case Study	Using NL	P for Healt	hcare summaries			
Text Book	Text Boo	ok 1: Ch 2	1 Text Book 2	2: Ch 15,16		
CIE Assessme	nt Pattern	n (50 Marl	ks – Theory)			
		Test	Qualitative	MCQ		
RBT Levels Test Assessment(s) *						

		25	15	10
L1	Remember	5	-	5
L2	Understand	5	-	5
L3	Apply	10	10	-
L4	Analyze	5	5	-
L5	Evaluate	-	-	-
L6	Create	-	-	-

*Assessments are to be selected from the assessment list attached to **Appendix A**.

SEE Assessment Pattern (50 Marks - Theory)

	RBT Levels	Exam Marks Distribution (50)
L1	Remember	10
L2	Understand	10
L3	Apply	20
L4	Analyze	10
L5	Evaluate	-
L6	Create	-

Suggested Learning Resources:

Text Books:

- 1) Daniel Jurafsky and James H.Martin, "Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech Recognition" (Prentice Hall Series in Artificial Intelligence), 2017.ISBN: 0133252930, 9780133252934. https://web.stanford.edu/~jurafsky/slp3/
- 2) Jacob Eisenstein. "Natural Language Processing ", MIT Press, 2019.ISBN: 9780262042840 https://web.stanford.edu/~jurafsky/slp3/

Reference Books:

- 1. Samuel Burns "Natural Language Processing: A Quick Introduction to NLP with Python and NLTK, 2019. ISBN: 9781699028452, 1699028451
- 2. Christopher Manning, "Foundations of Statistical Natural Language Processing", MIT Press, 2009
- 3. Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, First Edition, O'Reilly Media, 2009.ISBN: 9780596555719, 0596555717

Web links and Video Lectures (e-Resources):

- https://archive.nptel.ac.in/courses/106/106/106106211/
- https://www.nptelvideos.com/course.php?id=424
- https://www.youtube.com/watch?v=rmVRLeJRkl4

Activity-Based Learning (Suggested Activities in Class)/ Practical Based learning

- Online Class using Jeopardy
- Contents related activities (Activity-based discussions)
 - > For active participation of students, instruct the students to read research topics on NLP
 - Class Presentation.

						PR	OJEC	τ ωοι	RK					
Course Code		21/	AIM73	3			,		CIE Ma	rks		100		
L:T:P:S		0:0	:12:0						SEE Ma	arks		100		
Hrs / Week		-							Total N	Marks		200		
Credits		12							Exam l	Hours		03		
Course outco At the end o		ourse	e, the s	tude	nt will	be ab	le to:							
21AIM73.1					nain kn ustry/i					set and s	software	e engine	ering p	rinciples
21AIM73.2		Ana	alyse t	he re	quired	algoi	rithms	to de	fine mo	dules fo	or solutio	on		
21AIM73.3		Des	sign a	new i	nnovat	ion n	netho	d base	d on the	e real-w	orld rec	luireme	ents.	
21AIM73.4					nodules of the in					ogies an	d tools (to prove	e the	
21AIM73.5		Ma		roje		_		- <u></u>		k assigr	nments t	o ensur	e timely	7
21AIM73.6		Der	nonst	rate t	he wor	'k wit	h deta	ailed p	roject/1	technica	al report	-		
Mapping of	Cours	e Ou	tcom	es to	Progr	am (Outco	mes a	and Pro	ogram S	Specific	c Outco	mes:	
	P01	P02	P03	P04	P05	P06	P07	P08	P09	P010	P011	P012	PSO1	PSO2
21AIM73.1	3		-	-	-	3		-	-	-	-	3	3	2
21AIM73.2		3	-	-	-	-	-	3	-	-	-	-	3	2
21AIM73.3	-	-	3	-	3	3	-	-	-	-	3	-	3	2
21AIM73.4	-	3	-		-	-	-	-	-	-	-	-	3	2
21AIM73.5		3	-		3				3	-	3	3	3	2
21AIM73.6	-		3		3	-	-	3	3	3	3	3	3	2

Objective

• Students to gain domain knowledge and technical skills to solve potential business problems, research problems, collect requirements, design suitable software solutions, and evaluate them.

- students work as a small team and understand the processes and practises in the industry.
- encourage independent learning and the innovative attitude of the students.
- Implement, test, and deploy solutions for target platforms.
- adhere to punctuality, setting and meeting deadlines.
- develop their interactive attitude, communication skills, organization, time management, and presentation skills.
- Preparing project reports and presentations

This course will be conducted largely as group of 2-4 student members under the direct supervision of a member of academic staff. The specific project topic undertaken will reflect the common interests and expertise of the student and supervisor.

Students will be required to:

- 1. Students form their own team, preferably combined with other departments (interdisciplinary team or Project).
- 2. Preparation of detailed design for the project.
- 3. Implementation of the sub-modules and their integration.
- 4. Testing and validation.
- 5. Publish the work carried out on the project in the referred journal.
- 6. Prepare and submit the major project report.

	RBT Level	Quali	tative Assessment (s)	
	KDI Level		100	
L1	Remember		-	
.2	Understand		20	
3	Apply		20	
4	Analyze		20	
.5	Evaluate		20	
.6	Create		20	
EE A	ssessment Pattern (1 PBT Lovals	00 Marks)	Evan Marks Distribution	(100)
	RBT Levels	00 Marks)	Exam Marks Distribution	(100)
.1	RBT Levels Remember	00 Marks)	-	(100)
.1 .2	RBT Levels Remember Understand	00 Marks)		(100)
.1 .2 .3	RBT Levels Remember	00 Marks)	- 20	(100)
EE A L1 L2 L3 L4 L5	RBT LevelsRememberUnderstandApply	00 Marks)	- 20 20	(100)

Course Code	21A	K74					CIE M	larks		50		
L:T:P:S	1:0:0):0					SEE N	larks		50		
Hrs / Week	1						Total	Mark	s	10	0	
Credits	1						Exam	Hour	ſS	2		
Course outcomes			•									
At the end of the	1	•					d wall		nd tha i	mnorto	an of a	hioring
21AIK74.1	balar	nced go	od hea	lth						mportai		
21AIK74.2	Impl	ement ł	nealthy	y lifest	yle hal	bits ef	fectivel	y to er	hance	overall v	vell-bei	ng
21AIK74.3	Adop their	ot the in campu	novati	ive & p	ositivo he can	e meth	ods to	avoid	risks fr	om harn	nful hab	its in
21AIK74.4	Creat	te the fo	ormula	te stra	ategies		ht agair	ıst har	mful di	iseases f	or good	health
Mapping of Cour		igh pos tcome				tcome	s and	Progr	am Sp	ecific O	utcome	<u></u>
21AIK74.1	P01		P03		P05			PO8		P010	P011	P012
	FUI	F 02	103	104	rus		F07	FUO	109	1010	FUII	FU12
21AIK74.2	-	-	-	-	-	1	-	-	-	-	-	-
21AIK74.3	-	-	-	-	-	2	-	-	-	-	-	-
21AIK74.4	-	-	-	-	-	3	-	-	-	-	-	-
MODULE-1		D HEA POSIT				LANC	Е	2	1AIK7	4.1	3 H	ours
Health -Importanc Health & Behavior Methods to improv	, Healt	th & Soc	ciety, I	Iealth	& fam	ily, He	alth & I	Persor	nality, F	Psycholo	gical dis	
Case Study		Facto	ors Aff	ecting	Health	n and N	Mindset					
Text Book		Text	Book	1: Ch. 1	L							
MODULE-2	-	DING (BETTE	-		Y LIF	ESTYI	LES		21AIK	74.2	3	Hours
Developing health & overweight dis Wellness and phys	orders	and it	ts mai	nagem	ent, E	ating	disorde	•		•		-
Self-study	Bene	fits of n	nindfu	lness p	oractic	es for	stress i	reduct	ion and	l mental	clarity.	
	Text	Book 1	: Ch. 2,	Text I	Book 3	: Ch. 7	,					
Text Book	CREATION OF HEALTHY AND CARING21AIK74.1, 21AIK74.23 Hours											

Case S	Study	Guidance advancen	-	pport to colleagues fac	cing challe	enges or seeking c	areer
Text B	Book	Text Bool		3			
MODI	ULE-4	AVOI		ISKS AND HARMFU HABITS	L	21AIK74.3	3 Hours
addict Differe Effects	ion develops ences betwee s and health h	and addic en addictiv nazards fro	ctive beh ve peopl om addio	ing behaviors, Recog aviors, Types of addic e and non-addictive ctions, how to recover	ctions, inf people an ry from ac	luencing factors fo nd their behavior ldictions	or addictions, with society,
Self-st	udy	-	-	of excessive sugar, sa nd chronic diseases.	lt, and sat	turated fats on car	diovascular
Text B	Book	Text Bool	k 1: Ch. 4	4, Text Book 3: Ch. 5,6)		
MODI	ULE-5			ND FIGHTING AGAI GOOD HEALTH	NST	21AIK74.4	3 Hours
Self-st Text B	cudy	Explore of symptom	diagnost Is appear	th & wealth status. ic tests and their role r. 5, Text Book 2: Ch. 5	in detect	ing health conditio	ons before
Self-st Text B	ess of youth , cudy	Explore of symptom Text Bool	diagnost Is appear k 1: Ch. 5) Marks	ic tests and their role r. 5, Text Book 2: Ch. 5	in detect	ing health conditio	ons before
Self-st Text B	ess of youth , cudy Book	Explore c symptom Text Bool attern (50	diagnost Is appear k 1: Ch. 5) Marks	ic tests and their role r. 5, Text Book 2: Ch. 5 - Theory)	in detect Quiz	ing health conditio	ons before
Self-st Text B	ess of youth , cudy Book ssessment Pa	Explore c symptom Text Bool attern (50	diagnost is appear k 1: Ch. 5) Marks	ic tests and their role r. 5, Text Book 2: Ch. 5 – Theory) Marks Distribution Qualitative		ing health conditio	ons before
Self-st Text B	ess of youth , cudy Book ssessment Pa	Explore c symptom Text Bool attern (50	diagnost is appear k 1: Ch. 5) Marks est (s)	ic tests and their role r. 5, Text Book 2: Ch. 5 – Theory) Marks Distribution Qualitative Assessment (s)	Quiz	ing health conditio	ons before
Self-st Text B CIE As	ess of youth , audy Book ssessment Pa RBT Levels	Explore c symptom Text Bool attern (50 Te	diagnost is appear k 1: Ch. 5 D Marks est (s) 25	ic tests and their role r. 5, Text Book 2: Ch. 5 – Theory) Marks Distribution Qualitative Assessment (s) 15	Quiz 10	ing health conditio	ons before
Self-st Text B CIE As	ess of youth , cudy Book ssessment Pa RBT Levels RBT Levels	Explore c symptom Text Bool attern (50 Te	diagnost is appear k 1: Ch. 5) Marks est (s) 25 5	ic tests and their role r. 5, Text Book 2: Ch. 5 - Theory) Marks Distribution Qualitative Assessment (s) 15 5	Quiz 10 5	ing health conditio	ons before
Self-st Text B CIE As L1 L2	ess of youth , audy Book ssessment Pa RBT Levels RBT Levels Understat	Explore c symptom Text Bool attern (50 Te	diagnost as appear k 1: Ch. 5 D Marks est (s) 25 5 5	ic tests and their role r. 5, Text Book 2: Ch. 5 - Theory) Marks Distribution Qualitative Assessment (s) 15 5 5	Quiz 10 5	ing health conditio	ons before
Self-st Text B CIE As L1 L2 L3	ess of youth , audy Book ssessment Pa RBT Levels RBT Levels Understat	Explore c symptom Text Bool attern (50 Te	diagnost as appear k 1: Ch. 5 D Marks est (s) 25 5 5	ic tests and their role r. 5, Text Book 2: Ch. 5 - Theory) Marks Distribution Qualitative Assessment (s) 15 5 5	Quiz 10 5	ing health conditio	ons before
Self-st Text B CIE As L1 L2 L3 L4	ess of youth , audy Book ssessment Pa RBT Levels RBT Levels Understan Apply Analyze	Explore c symptom Text Bool attern (50 Te	diagnost as appear k 1: Ch. 5 D Marks est (s) 25 5 5	ic tests and their role r. 5, Text Book 2: Ch. 5 - Theory) Marks Distribution Qualitative Assessment (s) 15 5 5	Quiz 10 5	ing health conditio	ons before

L1	Remember	10
L2	Understand	30
L3	Apply	10
L4	Analyze	-
L5	Evaluate	-
L6	Create	-

Suggested Learning Resources: Textbook:

1. "Scientific Foundations of Health" – Study Material Prepared by Dr. L Thimmesha, Published in VTU - University Website.

2. "Scientific Foundations of Health", (ISBN-978-81-955465-6-5) published by Infinite Learning Solutions, Bangalore – 2022.

3. Health Psychology - A Textbook, FOURTH EDITION by Jane Ogden McGraw Hill Education (India) Private Limited - Open University Press.

Reference Books:

1. Health Psychology (Second edition) by Charles Abraham, Mark Conner, Fiona Jones and Daryl O'Connor – Published by Routledge 711 Third Avenue, New York, NY 10017.

2. HEALTH PSYCHOLOGY (Ninth Edition) by SHELLEY E. TAYLOR - University of California, Los Angeles, McGraw Hill Education (India) Private Limited - Open University Press.

Web links and Video Lectures (e-Resources):

- https://archive.nptel.ac.in/courses/109/103/109103182/
- https://www.youtube.com/watch?v=BYmQbtyNfCo
- https://www.youtube.com/watch?v=u9TFeiBc_SE
- https://archive.nptel.ac.in/courses/109/101/109101007/

Activity-Based Learning (Suggested Activities in Class)/ Practical Based learning

- > Activities to improve health, fitness, mindfulness etc.
- > Case studies on healthy habits, impact of good lifestyle

VIII Semester

Course Code	214	IM81	11			-	IZED A					50		
L:T:P:S	3:0:						SEE M					<u>50</u> 50		
Hrs / Week	3.0.	0.0						Marks	,			<u>100</u>		
Credits	03							Hours				03		
Course outco		Δt th	e end (of the	cours	o the				•		05		
21AIM811.1	-										ms inc	luding	types	f
	rando	omne	ss and	their	applic	ations	5.			•				
21AIM811.2							oerties o						aluate	their
21 414011 2							data an							
21AIM811.3														ion and
	probl		ea mai	rix mu	nupit	ation,	measu	ring th	eir appi	icabiiit	y to soi	ve con	ipiex m	umerical
21AIM811.4	Assess the convergence properties and sampling efficiency of Markov Chain Monte Carlo												Carlo	
21AIM011.4														
		(MCMC) methods to critique their performance in generating representative samples and exploring complex state spaces.												
21AIM811.5	Design heuristic optimization solutions using metaheuristic algorithms to address optimization problems in diverse domains													
21AIM811.6							les to ar		eal-wo	rld pro	blems ı	using r	andomi	zed
	algor	ithms	5.											
Mapping of C	ourse	Outo	comes	to Pro	ogram	o Outc	omes a	nd Pro	gram S	pecific	Outcon	mes:		
	P01	P02	P03	P04	P05	P06	P07	P08	P09	P010	P011	P012	PSO1	PSO2
21AIM811.1	2	-	-	-	-	-	-	-	-	-	-	-	-	-
21AIM811.2	-	3	-	-	-	-	-	-	-	-	-	-	-	-
21AIM811.3	-	3		-	-	-	-	-	-	-	-	3	3	2
21AIM811.4	-	3	-	-	3	-	-	-	-	-	-	3	3	2
21AIM811.5	-	-	3	-		-	-	-	-		-	3	3	2
21AIM811.6	-	-	3	-	3	-	-	-	-	-	-	3	3	2
MODULE-1	Intro	duct	ion to	Rand	omize	ed		21	AIM811	.1			8	B Hours
	Algo	rithm	15											
Introduction (to Rar	ıdom	nized A	lgori	thms:	Defin	ition an	d impo	ortance	of rand	lomized	d algor	ithms-7	Types of
randomness: L														
with Random	izatio	n: Sk	ip Lists	s: stru	cture,	opera	itions, a	nd per	forman	ce -Tre	aps: str	ructure	e, opera	tions, an
balancing prop														
Text Book			k 2: Ch											
Case study			ion and											
MODULE-2			zed Da		uctur	'es an	d	21A	IM811.	1 21AII	M811.2		8	8 Hours
			gorith											
Hashing and H							· .			-	-			
Hashing: algori														
Minimum Span	•		(MST):	algor	ithms	and a	pplicati	ons -R	andomi	zed Gra	aph Tra	iversal	: techni	ques and
performance a				10	<u> </u>			1.0						
Text Book			k 2: Ch				2: Ch 5,		0.1	<u> </u>				
Case Study	-				atabas	se in h	ealthca				4			Harris
MODULE-3			rlo Me						11.3 21/					Hours
Monte Carlo M														,
Approximation	i Schei	mes-	The D	NF Coi	unting	g Prob	Iem: Th	e Naïv	e Appro	ach-A	tully Pc	olvnom	nal Ran	aomized
Scheme for DN					-	-					-	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		

	Text Book 1: (
Text Book			Methods 2	1AIM811.3,21AIM811.4	8 Hours
				CMC: basic concepts -The	
				algorithms and application	1 0
Text Book	Text Book 2: (Book 2:		
IODULE-5	Advanced Alg	orithms		21AIM811.5 ,21AIM811	.6 8 Hours
Parallel and			I Model- Maxim	al Independent Sets- Perf	ect Matching-The Choic
				orithms: The online paging	Problem- Adversary
Iodels- Pagi	ing against an Obl	ivious Adver	sary- The k-sei	rver Problem.	
Case Study	Packing items	into a conta	iner in a way tl	nat minimize transportation	on cost.
Text Book	Text Book 2: 2	12,13.			
CIE Assess	ment Pattern (50) Marks – T	heory)		
	RBT Levels		Test(s)	Qualitative	MCQ
	KD1 Levels		25	Assessment(s) * 15	10
L1	Remember		25	15	5
L1 L2	Understand		5	-	5
L2 L3	Apply		10	10	J
LJ L4	Analyze		5	5	
L5	Evaluate		-	-	
L6	Create		_	-	
	ST Levels	Exam Mar (50)	ks Distributio	n	
	Remember		10		
	Jnderstand		10		
	Apply		20		
	Analyze		10		
	Evaluate				
	,		-		
Suggested	Create Learning Resou	rces:	-		
Suggested Text Book 1. Probabi by Eli Uj 2. Random ISBN: 05 Reference 1. Algorit Web links • http • http	Learning Resou as: lity and Computin pfal and Michael M nized Algorithms" 521 47465 5 Books: thm Design By Jor and Video Lectu ps://www.kindson ps://archive.nptel	g: Randomiz Aitzenmache by Rajeev M Kleinberg, I tres (e-Res thegenius.c .ac.in/course	- zation and Prob er, Cambridge U otwani and Pra Éva Tardos , Pea óurces): om/how-bloon es/106/103/10)6103187/	21 83540 2) idge University Press,20
Suggested Text Book 1. Probabi by Eli Uj 2. Random ISBN: 05 Reference 1. Algorit Web links • http • http • http	Learning Resou as: lity and Computin pfal and Michael M nized Algorithms" 521 47465 5 Books: thm Design By Jor and Video Lectu ps://www.kindsou	g: Randomiz Aitzenmache by Rajeev M Kleinberg, I tres (e-Res thegenius.c .ac.in/course e.com/watcl	- zation and Prob er, Cambridge U otwani and Pra Éva Tardos , Pea ources): om/how-bloon es/106/103/10 1?v=0r2D32esF	Iniversity,2005 (ISBN: 052 Ibhakar Raghavan, Cambri arson Education,2006.ISE n-filters-work/ 06103187/ 73Y	21 83540 2) idge University Press,20

- ٠
- ity-Based Learning (Suggested Activities in Class)/Practic Group discussion on real-world problems. Contents-related activities (Activity-based discussions) Organizing Group discussions on real-world problems Seminars

				ADVA	ANCED	JAVA	PROG	RAMN	IING					
Course Code		21AI	M812			,			Mark	S		50		
L:T:P:S		3:0:0							E Mark	-		50		
Hrs / Week		3							al Ma			100		
Credits		03							m Ho			03		
Course outco	mes		end o	f the c	ourse	the stu	ident i	-	-			05		
21AIM812.1					-					progra	ming			
21AIM812.2												nd ann	otation	nc in
21AIM012.2					n proje			epts ii	Ke ent	interat	10115 a1	nu ann	otatioi	15 111
21AIM812.3		-	0		- <i>i i</i>		cal nro	orami	ningu	sing A	WT			
						• •	-	•	•	•			1	
21AIM812.4		esign server-side scripts (servlets) and JSPs that fit into a Java-based web plication architecture.												
21 41 4012 5	-													
21AIM812.5		amine how the JDBC API can be used to access databases and manage												
21 414012 (nnections. stify the use of collection frameworks and graphics programming to increase												
21AIM812.6		5			ection	rramev	VOLKS	ana gr	apnics	progr	ammir	ig to in	crease	
Monningoff		rform		a to P	10 2 2 2	m 0+	0.0	لمحمه	Draz	Iom C-		0	0 10 6 5	
Mapping of C			PO3									P012		DCO
	PO1 2	P02	P03	P04	P05	PUO	PU/	P08	P09	P010	PUII	PUIZ	P301	P304
21AIM812.1	Z	- 3	-	-	-	-	-	-	-	-	-	-	-	- 2
21AIM812.2	-	3	-	-	-	-	-	-	-	-	-	2	3	2
21AIM812.3	-	3	-	-	-	-	-	-	-	-	-	_		
21AIM812.4	-	-	3	-	3	-	-	-	-	-	-	3	2	2
21AIM812.5	-	3	-	-	-	-	-	-	-	-	-	3	3	3
21AIM812.6	-	3	-	-	3	-	-	-	-	-	-	2	3	-
MODULE-1	1	Iava N	Vetwoi	rking						21AI	M812.	1	8 H	ours
Network Basic					TCP/I	P clien	t sock	ets IIR						
java.net packa												Jenets,	Dutug	unis,
Case Study	80.00				necti		,, оте,		onnee					
Text Book					chapte									
MODULE-2			merat			utobox	vino	an	d 21	AIM81	22		8 H	ours
			otatio		11	atoboz		un	u 21.	1111101	2.2		0 11	Juis
Enumerations	- Enu				ntale	the val		and va	ارام اینم) Moth	ode la	wa oni	imorat	ione
are class types														
Methods, Aut								-			-			
character valu														
Annotation ba														
reflection, Ani		-			-	- 57		0						
Case Study				expres										
Text Book				apter										
MODULE-3				-		work a	nd Gi	aphic	s 21	AIM81	2.3.21	AIM8	8 H	ours
			gramn					-p			12.6		0	
The collection	s and			-	ctions	Overvi	iew. R	ecent	Chang			ions. T	he	
Collection Inte							-							
Defined Classe							-					-	-	cs
programming								,						
Text Book		·		- chapt	ter 18									
MODULE-4				ncepts						21AI	M812.	.4	8 H	ours
				pec	-				- 1	11		-		

<u>Case</u> Text I		Session tracking u Textbook 1 - Ch 3	<u> </u>	ok 3- Ch 37,38			
	ULE-5	The Concept of		21AIM812.5, 21	21AIM812.6 8 Ho		
		-	-	ckages; A Brief Overvie			
	- ·			Bridge with the Datab		-	
		ion Processing; M	· ·	5			
Text I		Textbook 2- Chap					
CIE A	ssessment Pa	ttern (50 Marks	– Theory) –				
	RBT L	evels	Test (s)	Qualitative Assessment (s)*	MCQ		
			25	15	10		
L1	Remem		5	- 1	5		
L2	Unders	tand	5	•	5		
L3	Apply		5	10			
L4 L5	Analyze		5	5			
L5 L6	Evaluat Create	e	5	-			
-		he colocted from	the according	nt list attached to Appe	ndiv A		
		attern (50 Marks		int list attached to Appe	nuix A.		
	RBT Levels	· · · · · · · · · · · · · · · · · · ·	n Marks Dist	ribution (50)			
L1	Remember		10				
L2	Understand		10				
L3	Apply		10				
L4	Analyze		10				
L5	Evaluate		10				
L6	Create						
		ng Resources:					
	t Books:					10011	
1.				ce, 9th Edition, Tata McO	Jraw Hill, 2014	. ISBN:	
2.)8552, 007180855 2FF-TheComplete		Graw Hill, 2007.ISBN: 9	78007222472	6	
2.	007222472	-	Reference, Me	uraw IIII, 2007.13DIV. 9	70007222472	0,	
Refei	rence Books:						
	Stephanie Bod	off , The J2EE Tuto	orial, 2nd Editi	on, Pearson Education,	2004.		
1.	ISBN: 9780322						
l	Y Daniel Lia	•		ogramming", 10 th Edit	tion, Pearson	Education	
2.		80136012672.01					
2.	2007.ISBN: 97		ResourcesI:	Immorrie			
2. Web	2007.ISBN: 97 links and Vic	leo Lectures (e-	-				
2. Web 1. ht	2007.ISBN: 97 links and Vic ttps://onlinec	leo Lectures (e- courses.nptel.ac.in	n/noc22_cs47	, 1			
2. Web 1. ht	2007.ISBN: 97 links and Vic ttps://onlinec	leo Lectures (e-	n/noc22_cs47	, 1			
2. Web 1. ht 2. ht	2007.ISBN: 97 links and Vic ttps://onlinec ttps://www.c	leo Lectures (e- courses.nptel.ac.in codecademy.com/	n/noc22_cs47 /learn/learn-a	advanced-java	Based learning	g	
2. Web 1. ht 2. ht	2007.ISBN: 97 links and Vic ttps://onlinec ttps://www.c rity-Based Le	deo Lectures (e- courses.nptel.ac.in codecademy.com/ arning (Suggest	n/noc22_cs47 /learn/learn-a ed Activities	, 1			
2. Web 1. ht 2. ht	2007.ISBN: 97 links and Vid ttps://onlined ttps://www.c ity-Based Le Activit Visit to	leo Lectures (e- courses.nptel.ac.in codecademy.com/ arning (Suggest y-Based Learning software Develop	n/noc22_cs47 /learn/learn-a ed Activities (Suggested Acoment Compan	in Class)/ Practical E tivities in Class)/ Practi y (IV)			
2. Web 1. ht 2. ht	2007.ISBN: 97 links and Vio ttps://onlinec ttps://www.c ity-Based Le > Activit > Visit to > Conten	leo Lectures (e- courses.nptel.ac.in codecademy.com/ arning (Suggest y-Based Learning software Develop ts related activitie	n/noc22_cs47 /learn/learn-a ed Activities (Suggested Ac oment Compan es (Activity-bas	in Class)/ Practical E tivities in Class)/ Practi y (IV) sed discussions)	ical Based learr	ning	
2. Web 1. ht 2. ht	2007.ISBN: 97 links and Vio ttps://onlinec ttps://www.c ity-Based Le > Activit > Visit to > Conten	deo Lectures (e- courses.nptel.ac.in codecademy.com/ arning (Suggest y-Based Learning software Develop ts related activitie zing hands-on sess	n/noc22_cs47 /learn/learn-a ed Activities (Suggested Ac oment Compan es (Activity-bas	in Class)/ Practical E tivities in Class)/ Practi y (IV)	ical Based learr	ning	

					REIN	FORC	EMEN	T LEA	RNING						
Course Code	21AIM813								CIE Mar	ks		50			
L:T:P:S	3:0:0:0								SEE Marks			50			
Hrs / Week										Total Marks			100		
Credits	03								Exam Hours			03			
Course outcor		At the	end o	f the	cours	e, the	stude								
21AIM813.1	1														
21AIM813.2	Understand the basic concepts of Reinforcement Learning Apply multi-armed bandit algorithms to solve exploration-exploitation trade off and														
	others														
21AIM813.3	Analyze the Monte Carlo method's involvement in the learning process through experience as well as Temporal-Difference Learning.														
21AIM813.4	Evaluate the performance of prediction problems through the principle of optimality														
21AIM813.5	Develop reinforcement learning applications using Finite MDP														
21AIM813.6	Improve the knowledge of reinforcement learning to optimise the solution.														
Mapping of Co	ourse	e Out	come	s to]	Progr	am O	utcon	nes ar	id Prog	gram Si	pecific	Outcon	nes:		
						P06				P010			PSO1	PSO2	
21AIM813.1	2	-	-	-	-	-	-	-	-	-	-	2	-	-	
21AIM813.2	3	-	-	-	-	-	-	-	-	-	-	-	-	-	
21AIM813.3	-	3	-	-	-	-	-	-	-	-	-	2	2	2	
21AIM813.4	-	3		-	-	-	-	-	-	-	-	2	2	-	
21AIM813.5	-	-	3	-	-	-	-	-	-	-	-	2	3	3	
21AIM813.6	-	-	3	-	3	-	-	-	-	-	-	-	3	3	
MODULE-1	Intr	oduc	ction							21	AIM81	3.1	8 He	ours	
Reinforcement											g Elem	ents of I	Reinforc	ement	
Learning. Limit	ation	s and	Scope	- An	Exter	nded E	xampl	e: Tic-	Tac-To	e.					
Case Study															
Text Book			Text	Bool	x 1: Ch	n 1									
MODULE-2	10DULE-2 MULTI-ARMED BANDITS									21	AIM813	3.2	8 Hours		
k-armed Bandi	t Prol	olem-	Actio	n-val	ue Me	ethods	-The	10-arı	ned Tes	stbed -I	ncreme	ntal Imp	olement	ation -	
Tracking a Non		-		em-	Optim	istic I	nitial V	/alues	-Upper	-Confid	ence-Bo	ound Ac	tion Sel	ection-	
Gradient Bandi															
Case Study					syste	m in a	dverti	sing.							
Text Book			k 1: Ch							1					
MODULE-3			MARI C PRO			CISION NG	PE(OCESS	ES &	21	AIM813	5.5	8 Ho	urs	
The Agent-Env	vironi	ment	Interf	ace	Goals	and	Rewar	ds -R	eturns	and Ep	isodes	-Unified	Notati	on for	
Episodic and															
Functions- Opt		-								-			-		
DYNAMIC PRO	GRA	MMIN	IG: Pol	licy E	Evalua	tion (I	Predict	tion) -	Policy I	mprove	ment - l	Policy It	eration	-Value	
Iteration -Asyn	chror	ious D)ynam	ic Pr	ogran	nming	-Gene	ralize	d Policy	Iteratio	on.				
Case Study	Rein	nforce	ement	: lear	ning i	in new	reco	mmen	dation.						
Text Book	Tex	t Bool	k 1: Ch	1 3,4											
MODULE-4 MONTE CARLO METHODS									21	AIM813	3	8 Ho	urc		

Monte Carlo Prediction - Monte Carlo Estimation of Action Values -Monte Carlo Control - Monte Carlo Control without Exploring Starts -Off-policy Prediction via Importance Sampling -Incremental Implementation - Off-policy Monte Carlo Control.

TEMPORAL-DIFFERENCE LEARNING: TD Prediction - Advantages of TD Prediction Methods - Optimality of TD (0)- Sarsa: On-policy TD Control -Q-learning: Off-policy TD Control.

Γext B		Text Book		TUODE	21 41 4012 4	0.11
MODU	JLE-5	APPRUXIN	MATE SOLUTION ME	THOD2	21AIM813.4 21AIM813.6	8 Hours
Policy	Gradient	t-Policy App	roximation and its A	dvantages - The Pol		m -REINFORCE
			ent -REINFORCE wit			
Contin	uing Pro		cy Parameterization f			
Case S	Study	Reinforcer	nent learning in Rol	botics manipulation	•	
Text B		Text Book	-			
CIE As	ssessmer	nt Pattern (!	50 Marks – Theory)			
	RBT L	evels	Test (s)	Qualitative	MCQ	
				Assessment (s		
			25	15	10	
L1	Reme		5	-	5	
L2		rstand	5	-	5	
L3	Apply		<u>10</u> 5	<u> </u>		
L4 L5	Analy Evalu		5	5		
L5 L6	Creat					
			- 50 Marks – Theory)	-		
JEL A	RBT Lev			istribution (50)		
L1	Remen			10		
L2	Unders			10		
L3	Apply			20		
L4	Analyz	e		10		
L5	Evaluat			-		
L6	Create					
Sugge	ested Lea	arning Reso	ources:			
	Books:	C				
1)Rich	nard S. Su	itton and An	drew G. Barto, Reinf	Forcement Learning:	An Introduction, sec	cond edition Th
		•	achusetts London, Ei	ngland,2018. ISBN: 9	780262352703, 026	52352702
	ence Bo					
			hn Tsitsiklis, "Neuro-	-dynamic programm	ing", Athena Scientif	ic, 1997.
		86529106				2010
			orithms for Reinforc 1, 1608454924	cement Learning, Mo	organ and Claypool, A	2010.
			tures (e-Resource:	c).		
			com/watch?v=Mut_	2		
			com/watch?v=K5RV			
	1 11		/videos/riverview/		einforcement+learr	ung+videos&&
			57261CB79FAB9FB			0
Activi	itv-Base	d Learning	(Suggested Activit	ies in Class)/ Prac	tical Based learnir	ng:
	-	•	on real-world proble		Zabea lear III	-0-
•	-		activities (Activity-b			
			anizing Group discu		d problems.	
		-	inorg		-	

Seminars

Course Code	21AIN	M814				CIE	Mark	s			50)		
L:T:P:S	3:0:0:						E Mark				50			
Hrs/Week	3					Tot	al Mar	'ks			10	0		
Credits	03					Exa	ım Hoı	ırs			03	1		
Course out co	omes: A	At the e	end of	the cou	irse, th	e stude	ent wil	l be ab	le to:					
	Unders							-	-		-			
	Apply l and ad		0		red de	sign, de	elibera	tion, ai	nd nor	mative	mode	s to mi	tigate e	ethics
21AIM814.3	Analyz	e the n	noral f	ramew	ork of	justice	e in AI a	and acc	countal	bility ir	n comp	uter sy	vstems	
21AIM814.4	Evalua	te the	ethica	l impli	cations	s of AI i	in heal	th, pub	lic, leg	al, and	other	resear	ch field	s.
21AIM814.5	Develo	p the e	ethical	consid	eratio	ns of A	I and it	s impa	ct on s	ociety.				
21AIM814.6	Synthe	size in	terdis	ciplina	ry idea	s on ar	tificial	intelli	gence	ethics.				
MappingofCo	urse0u	itcom	estoPr	ogram	Outco	mesan	dProg	ramSp	ecific	Dutcon	nes:			
	P01	P02	P03	PO4	P05	P06	P07	P08		P010		P012	PSO1	PSO 2
21AIM814.1	2	-	-	-	-	-	-	-	-	-	-	-	-	-
21AIM814.2	3	-	-	-	-	-	-	-	-	-	-	-	2	-
21AIM814.3	-	3	-	-	-	-	-	-	-	-	-	2	2	-
21AIM814.4	-	3	-	-	-	-	-	-	-	-	-	2	2	-
		-		-		-							-	
21AIM814.5	-	-	3	-	-	-	-	3	-	-	-	2	2	2
21AIM814.6 MODULE-1 Introduction &	Overvi	- ductio	3 3 on and	- - Overv	- 3 view	-	- -	3 3 21AIM	- - 814.1	-	- - ical Iss	2 2	2 2 8H	3 Iours
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book	Overvi Entities Text Bo	- ductio dew for ook 1:	3 3 on and r Law Ch 1	- I Overv and Re	- 3 view	-	- -	3 3 21AIM the Eth	- - 814.1 iics of	- - AI, Eth	- - ical Iss	2 2	2 2 8H Relati	3 Iours onship
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2	Overvi Entities. Text Bo Frame	- duction lew for	3 on and r Law Ch 1 and M	- I Overv and Re	- 3 v iew egulatio	- - on, Eth	- - ics of t	3 21AIM the Eth 21AIN	- 814.1 iics of M814.2	- - AI, Eth 2		2 2 sues in	2 2 8H Relati	3 Iours onship Hours
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No	Overvi Entities Text Bo Frame by Hun Incentiv orms in	- ductio lew for	3 3 on and r Law Ch 1 and M ghts- (Priva overna	- I Over and Re Jodes Centere te-Sect	- 3 view egulatio ed Desi tor AI.	- on, Eth gn, Del	- - ics of t liberati	3 3 21AIM che Eth 21AIN ion and Modes	- 814.1 iics of 1 M814.2	- AI, Eth 2 sight: E	End to 1	2 2 sues in Ethics	2 2 8H Relati	3 Iours onship Hours 1g, The
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book	Overvi Entities Text Bo Frame by Hun Incentiv orms in Text E	- duction lew for book 1: work man Ri zes of the Go Book 1	3 3 on and r Law a Ch 1 and M ghts- (Priva overna : 4-7	- I Overv and Re odes Centerc te-Sect nce of	- 3 view egulatio ed Desi tor AI.	- on, Eth gn, Del	ics of t liberatinative	3 3 21AIM the Eth 21AIN ion and Modes e.	- 814.1 iics of 1 M814.2 d Overs	- AI, Eth 2 sight: E es and	End to I	2 2 sues in Ethics	2 2 Relati 8 I Washir The R	3 Iours onship Hours ng, The cole of
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo	Overvi Entities. Text Bo Frame by Hun Incentiv orms in Text E Concep ork of J	- duction lew for book 1: work man Ri ves of the Go Book 1 pts an ustice y and d	3 3 on and r Law a Ch 1 and M ghts- C Priva overna : 4-7 d Issue in AI: AI, The	- I Over and Re Centere te-Sect nce of es on the e conce	- 3 view egulatio ed Desi tor AI. Artifici	- on, Eth gn, Del Norm ial Inte	ics of t liberatinative lligenc	3 3 21AIM che Eth 21AIN ion and Modes e. AIM81 Ethics	- 814.1 iics of 1 M814.2 d Overs S: Cod 14.3, 21 of Fair	- AI, Eth 2 sight: E es and 1AIM82 ness, A	End to En	2 2 sues in Ethics ' dards.	2 2 8H Relati 8H Washir The R 8 H r in Cor	3 Iours onship Hours ng, The cole of
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book	Overvi Entities Text Bo Frame by Hun Incentiv Drms in Text E Concep ork of J onsibilit	- duction few for book 1: work man Ri ves of the Go Book 1 pts an ustice y and book 1	3 3 on and r Law a Ch 1 and M ghts- (Priva overna : 4-7 d Issue in AI: AI, The : 8 – 21	- I Overv and Re odes Centerc te-Sect nce of es on the e conce	- 3 view egulatio ed Desi tor AI. Artifici Limits pt of H	- on, Eth gn, Del Norm ial Inte , Failin landoff	ics of t liberatinative lligenc 21 g and l f as a M	3 3 21AIM che Eth 21AIN ion and Modes e. AIM81 Ethics (odel fo	- 814.1 iics of 1 M814.2 d Overs S: Cod 14.3, 22 of Fair or Ethio	- AI, Eth 2 sight: E es and 1AIM82 ness, A	End to En	2 2 sues in Ethics ' dards.	2 2 8H Relati Washir The R 8 H in Cor ign.	3 Iours onship Hours ag, The cole of lours nputer
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4	Overvi Entities. Text Bo Frame by Hun Incentiv Drms in Text E Concep ork of J onsibilit Text b Persp	- duction lew for book 1: work man Ri ves of the Go Book 1 pts an ustice y and 2 book 1 pook 1 pective	3 3 on and r Law Ch 1 and M ghts- (Priva overna : 4-7 d Issue in AI: AI, The : 8 – 22 es and	- - - - - - - - - - - - - - - - - - -	- 3 view egulation ed Desi tor AI. Artificion Limits pt of H	- on, Eth gn, Del Norm ial Inte , Failin (andoff	ics of t liberatinative lligence 21 g and l f as a M	3 3 21AIM che Eth 21AIM ion and Modes e. AIM81 Ethics (odel fo AIM81	- 814.1 iics of 1 M814.2 d Overs S: Cod 4.3, 22 of Fair or Ethio	- AI, Eth 2 sight: E es and 1AIM82 ness, A cal Ana	End to I stand 14.4 Iccount	2 2 sues in Ethics ' dards. tability nd Des	2 2 8H Relati 8 H Washir The R 8 H in Cor ign. 8 H	3 Iours onship Hours ng, The cole of lours nputer
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4 Perspective on Engineering Pe of AI: Philosoph	Overvi Entities. Text Bo Frame by Hun Incentiv Drms in Text E Concep ork of J onsibilit Text b Persp Ethics rspection	- duction few for book 1: work nan Ri ves of the Go Book 1 pts an ustice y and . book 1 pective of AI - ve, Aut	3 3 on and r Law Ch 1 and M ghts- (Priva overna : 4-7 d Issue in AI: AI, The : 8 – 21 es and Comptomati	- - - - - - - - - - - - - -	- 3 view egulatio ed Desi tor AI. Artifici Limits pt of H paches ience,	- on, Eth gn, Del Norm ial Inte , Failin landoff Social	ics of t ics of t liberatinative lligenc 21 g and l f as a M 21 Failure	3 3 21AIM che Eth 21AIM ion and Modes e. AIM81 codel fo AIM81 e Mode	- 814.1 iics of 1 M814.2 d Overs :: Cod 14.3, 2 of Fair or Ethio 4.4 s in Te	AI, Eth AI, Eth sight: F es and 1AIM8: ness, A cal Ana chnolo	End to I I stand 14.4 Iccount Ilysis a gy and	2 2 sues in Ethics ' dards. tability nd Des	2 2 8H Relati 8 H Washir The R 8 H in Cor ign. 8 H hics of	3 Iours onship Hours ng, The Role of Iours nputer
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4 Perspective on Engineering Pe of AI: Philosoph Text Book	Overvi Entities. Text Bo Frame by Hun Incentivo orms in Text E Concep ork of J onsibilit Text b Persp Ethics rspection y Text E	- duction lew for book 1: work man Ri ves of the Go Book 1 pts an ustice y and ver book 1 pective of AI - ve, Aut	3 3 on and r Law 7 Ch 1 and M ghts- C Priva overna : 4-7 d Issue in AI: AI, The : 8 – 22 es and Comp tomati	- - - - - - - - - - - - - - - - - - -	- 3 view egulatio ed Desi tor AI. Artifici Limits pt of H paches ience,	- on, Eth gn, Del Norm ial Inte , Failin landoff Social	ics of t ics of t liberatinative lligenc 21 g and l f as a M 21 Failure pective	3 3 21AIM che Eth 21AIM ion and Modes re. AIM81 codel for AIM81 e Mode es from	- 814.1 iics of 1 M814.2 d Overs : Cod 14.3, 2 of Fair or Ethio 4.4 s in Te h the H	AI, Eth AI, Eth sight: E es and 1AIM8: ness, A cal Ana chnolo umanit	End to I I stand 14.4 Iccount Ilysis a gy and ties, Pe	2 2 sues in Ethics ' dards. tability nd Des	2 2 8H Relati 8 H Washir The R 8 H in Cor ign. 8 H hics of	3 Iours onship Hours ng, The Role of Iours nputer
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4 Perspective on Engineering Pe of AI: Philosoph Text Book	Overvi Entities. Text Bo Frame by Hun Incentiv Drms in Text E Concep ork of J onsibilit Text b Persp Ethics rspection	- duction lew for book 1: work man Ri ves of the Go Book 1 pts an ustice y and ver book 1 pective of AI - ve, Aut	3 3 on and r Law 7 Ch 1 and M ghts- C Priva overna : 4-7 d Issue in AI: AI, The : 8 – 22 es and Comp tomati	- - - - - - - - - - - - - - - - - - -	- 3 view egulatio ed Desi tor AI. Artifici Limits pt of H paches ience,	- on, Eth gn, Del Norm ial Inte , Failin landoff Social	ics of t ics of t liberatinative lligenc 21 g and l f as a M 21 Failure pective	3 3 21AIM che Eth 21AIM ion and Modes re. AIM81 codel for AIM81 e Mode es from	- 814.1 iics of 1 M814.2 d Overs S: Cod 14.3, 22 of Fair or Ethio A.4 s in Te n the H 814.4,	AI, Eth AI, Eth sight: F es and 1AIM8: ness, A cal Ana chnolo	End to I I stand 14.4 Iccount Ilysis a gy and ties, Pe	2 2 sues in Ethics ' dards. tability nd Des	2 2 8H Relati 8 H Washir The R 8 H in Cor ign. 8 H hics of	3 Iours onship Hours ng, The cole of Iours nputer
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4 Perspective on Engineering Pe of AI: Philosoph Text Book MODULE-5 Ethics of AI in T	Overvi Entities. Text Bo Frame by Hun Incentiv Drms in Text E Concep ork of J Donsibilit Text b Persp Ethics Frspectiv hy Text E Cases a	- duction lew for book 1: work nan Ri ves of the Go Book 1 pts an ustice y and . book 1 pective of AI - ve, Aut Book 1 ort - Et	3 3 on and r Law a Ch 1 and M ghts- C Priva overna : 4-7 d Issue in AI: AI, The : 8 – 22 es and Comp tomati : Ch 22 pplicat	- - - - - - - - - - - - - - - - - - -	- 3 view egulation ed Desi tor AI. Artificion Limits pt of H Daches ience, gination Biomed	- on, Eth gn, Del Norm ial Inte , Failin (andoff s Social n: Pers	ics of t ics of t liberatinative lligenc 21 g and l f as a M 21 Failure pective	3 3 21AIM che Eth 21AIM ion and Modes e. AIM81 che Ethics of addel for AIM81 che S from 21AIM8 21AIM8 21AIM8	- 814.1 iics of 1 M814.2 d Overs : Cod 44.3, 2 of Fair or Ethio 24.4 s in Te 1 the H 814.4, 814.6	AI, Eth AI, Eth sight: E es and 1AIM82 ness, A cal Ana chnolo umanit 21AIM	End to l stand 14.4 .ccount llysis a gy and ties, Pe 814.5,	2 2 sues in Ethics ' dards. dards.	2 2 8H Relati Washir The R 8 H in Cor- ign. 8 H hics of ives on 8 H	3 Iours onship Hours ag, The cole of lours nputer Al: An Ethics
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4 Perspective on Engineering Pe of AI: Philosoph Text Book MODULE-5 Ethics of AI in T Law: Basics Que	Overvi Entities. Text Bo Frame by Hun Incentivorms in Text E Concepork of J onsibility Text b Persp Ethics of rspection y Text E Cases a	- duction lew for pook 1: work man Ri ves of the Go Book 1 pts an ustice y and 2 pook 1 oook 1 ooook 1 oook 1 ooo	3 3 on and r Law a Ch 1 and M ghts- C Priva overna : 4-7 d Issu in AI: AI, The : 8 – 22 es and Comp tomati : Ch 22 pplica hics of nd Bias	- - - - - - - - - - - - - - - - - - -	- 3 view egulation ed Desi tor AI. Artificion Limits pt of H Daches ience, gination Biomed	- on, Eth gn, Del Norm ial Inte , Failin (andoff s Social n: Pers	ics of t ics of t liberatinative lligenc 21 g and l f as a M 21 Failure pective	3 3 21AIM che Eth 21AIM ion and Modes e. AIM81 che Ethics of addel for AIM81 che S from 21AIM8 21AIM8 21AIM8	- 814.1 iics of 1 M814.2 d Overs : Cod 44.3, 2 of Fair or Ethio 24.4 s in Te 1 the H 814.4, 814.6	AI, Eth AI, Eth sight: E es and 1AIM82 ness, A cal Ana chnolo umanit 21AIM	End to l stand 14.4 .ccount llysis a gy and ties, Pe 814.5,	2 2 sues in Ethics ' dards. dards.	2 2 8H Relati Washir The R 8 H in Cor- ign. 8 H hics of ives on 8 H	3 Iours onship Hours ag, The cole of ag, The cole of Iours Al: An Ethics
21AIM814.6 MODULE-1 Introduction & with Artificial E Text Book MODULE-2 AI Governance Incompatible I Professional No Text Book MODULE-3 Moral Framewo Systems-Respo Text Book MODULE-4 Perspective on Engineering Pe of AI: Philosoph Text Book MODULE-5 Ethics of AI in T	Overvi Entities. Text Bo Frame by Hun Incentivorms in Text B Conceports ork of Jo nsibilit Text b Persp Ethics Text E Cases a Cranspo estions Solar	- duction few for book 1: work nan Ri ves of the Go Book 1 pts an ustice y and ver book 1 oook 1 ooook 1 ooook 1 oook 1 ooook 1 ooook 1 ooook	3 3 on and r Law a Ch 1 and M ghts- C Priva overna : 4-7 d Issue in AI: AI, The : 8 – 22 es and Comp tomati : Ch 22 pplicat	- - - - - - - - - - - - - - - - - - -	- 3 view egulation ed Desi tor AI. Artificion Limits pt of H Daches ience, gination Biomed	- on, Eth gn, Del Norm ial Inte , Failin (andoff s Social n: Pers	ics of t ics of t liberatinative lligenc 21 g and l f as a M 21 Failure pective	3 3 21AIM che Eth 21AIM ion and Modes e. AIM81 che Ethics of addel for AIM81 che S from 21AIM8 21AIM8 21AIM8	- 814.1 iics of 1 M814.2 d Overs : Cod 44.3, 2 of Fair or Ethio 24.4 s in Te 1 the H 814.4, 814.6	AI, Eth AI, Eth sight: E es and 1AIM82 ness, A cal Ana chnolo umanit 21AIM	End to l stand 14.4 .ccount llysis a gy and ties, Pe 814.5,	2 2 sues in Ethics ' dards. dards.	2 2 8H Relati Washir The R 8 H in Cor- ign. 8 H hics of ives on 8 H	3 Iours onship Hours ag, The cole of ag, The cole of Iours Al: An Ethics

	RBT Levels	Test (s)	Qualitative Assessment (s)	MCQ
		25	15	10
L1	Remember	5	-	5
L2	Understand	5	-	5
L3	Apply	10	10	
L4	Analyze	5	5	
L5	Evaluate	-	-	
6	Create	-	-	

*Assessments are to be selected from the assessment list attached to **Appendix A**..

SEE Assessment Pattern (50Marks – Theory)

	RBT Levels	Exam Marks Distribution (50)
L1	Remember	10
L2	Understand	10
L3	Apply	20
L4	Analyze	10
L5	Evaluate	-
L6	Create	-

Suggested Learning Resources:

Text Books:

1. The Oxford Handbook of Ethics of AI, by Markus D Dubber, Frank Pasquale, Sunit Das, Oxford Press, 2020. ISBN: 978-0-19-006739-7.

Reference Books:

- 1. Artificial Intelligence: A Guide for Thinking Humans by Melanie Mitchell, 2019. ISBN: 9780374715236, 0374715238
- 2. Robot Ethics 2.0: From Autonomous Cars to Artificial Intelligence edited by Patrick Lin, Keith Abney, and Ryan Jenkins, Oxford Press, 2017. ISBN: 9780190652951

Weblinks and Video Lectures(e-Resources):

• https://ocw.mit.edu/courses/res-ec-001-exploring-fairness-in-machine-learning-forinternational-development-spring-2020/pages/module-one-introduction/

Activity-Based Learning (Suggested Activities in Class)/Practical-Based Learning

- Group discussion on real-world problems.
- Contents-related activities (Activity-based discussions)
- Organizing Group discussions on real-world problems
- Seminars

			AI	OVAN	CED M	IACH	INE LEA	RNIN	G				
21A	IM81	15				CIE	Marks				50		
3:0:	0:0					SEE	E Marks				50		
3						Tot	al Mark	S			100		
03						Exa	m Hour	S			03		
nes: A	t the	end of	the co	ourse,	the st	uden	t will be	able to	0:				
Unde	rstan	d the j	princij	oles a	nd app	olicat	ions of ei	nsemb	ole lear	ning mo	ethods.		
					st, GBN	1, XG	Boost an	d Supj	port Ve	ctor Ma	achines	s (SVM)	to
-		-				-	chniques	s by ev	valuatii	ng their	effect	veness	in data
								s thei	r applio	cability	and pe	erforma	ance in
Comp	oare t	he effe	ectiver	iess o	f Isola	tion l	Forest an					aly det	ection,
Desig	n a so	olutior	n for a	noma	ly dete	ectior	n solutior	ıs by i	ntegra	ting Iso		Forest	and One-
											Outco	nes:	
													PSO2
2	-	-	-	-	-	-	-	-	-	-	-	-	-
3	-	-	-	-	-	-	-	-	-	-	-	3	3
-	3	-	-	-	-	-	-	-	-	-	3	3	3
-	3	-	-	-	-	-	-	-	-	-	3	2	3
-	3	-	-	3	-	-	-	-	-	-	-	3	-
-	-	3	-	3	-	-	-	-	-	-	3	3	3
Ens	semb	le Lea	rning	[21AI	M815.	.1, 21A	IM15.2			8 Hours
ies-Ra arning Predi Text I	ndom -othe cting Book	n Tree er com Bitcoi 4: Ch	e Ense binati in pric 3, 4, 6	mble: on me es	s. Fus ethods	ion M - Rele	Aethods: evant me n 7, Text	Bene thods Book	fit of (. Ensen 2: Ch 8	Combin	ation-	00 0	0
Boos	ting	metho	ods				21A	IM81	5.2				8 Hours
						orith	m-Theor	etical	Issue	s-Multi	class	Extens	ion- Noise
Classi	ifving	g Fraud	dulent	Trans	sactio	ns							
-													
							21AIM	315.2.	21AIM	815.3			8 Hours
ernel	Funct	tions-l	Jsing				LMs (Ge	nerali			odels)·	The ke	
Text	: Bool	k 3: Ch	ı 14										
			y Red	uctio	n		21AIM8	315.5,	21AIM	815.6			8 Hours
es foi	r din	nensio	nality	redu	uction	- Pro	ojection-	man	ifold l	earning	g-kerne	el PCA	-LLE-other
				noma	ly Det	ectio	n Technie	ques: (one cla	ss SVM	- isolat	ion for	est.
Mark	ov a	nd hid	lden M	/arko	ov Mo	dels	21	AIM8	15.4, 2	1AIM81	15.6		8 Hours
-				-						·			
	3:0:303nes: AUndeApplyClassiAnalyvisuaEvalumodeCompcritiqDesigClassiClassiCompcritiqDesigClassiPO123Ensing-difiItes-RaarningPrediiTextBoosoostinient BoClassiTextBoosoostinient BoClassiTextBomTextMarkarkovencepreduct	3:0:0:0 3 03 nes: At the Understan Apply kerr classificati Analyze hi visualizati Evaluate p modeling of Compare t critiquing Design a so Class SVM Design a so Class SVM Durse Outo PO1 PO2 2 - 3 - 2 - 3 - - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 5 Boosting pr ient Boosting	3 03 nes: At the end of Understand the Apply kernel, Ra classification prod Analyze high-dir visualization and Evaluate probab modeling depend Compare the effe critiquing their p Design a solution Class SVM, tailor Derse Outcomes PO1 PO2 PO3 2 3 - - 3 - - 5 - Boosting metho oosting procedu ient Boosting-XG Classifying Fraud Text Book 4: Ch Boosting procedu ient Boosting-XG Classifying Fraud Text Book 4: Ch Boosting procedu ient Boosting-XG Classifying Fraud Text Book 4: Ch Boosting metho oosting procedu ient Boosting-XG Classifying Fraud Text Book 3: Ch Dimensionalit Techniques es for dimensio arkov models: Tr ence problems for	21AIM815 3:0:0:0 3 03 nes: At the end of the common state of the principal of	21AIM815 3:0:0:0 3 03 nes: At the end of the course, Understand the principles at Apply kernel, Random Fores classification problems. Analyze high-dimensional day visualization and feature ext Evaluate probabilistic graph modeling dependencies and Compare the effectiveness or critiquing their performance Design a solution for anoma Class SVM, tailored to specific Durse Outcomes to Progra PO1 PO2 PO3 PO4 PO5 2 2 - - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 - 3 <	21AIM815 3:0:0:0 3 03 nes: At the end of the course, the st Understand the principles and app Apply kernel, Random Forest, GBN classification problems. Analyze high-dimensional data usi visualization and feature extractio Evaluate probabilistic graphical m modeling dependencies and time- Compare the effectiveness of Isola critiquing their performance in ide Design a solution for anomaly dete Class SVM, tailored to specific data Durse Outcomes to Program Out PO1 PO2 PO3 PO4 PO5 PO6 2 - - 3 - - 3 - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - 3 - - - <td< td=""><td>21AIM815 CIE 3:0:0:0 SEF 3:0:0:0 SEF 3:0:0:0 SEF 3:0:0:0 SEF 3:0:0:0:0 SEF 3:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0</td><td>21AIM815CIE Marks3:0:0:0SEE Marks3:0:0:0SEE Marks3:0:0:0SEE Marks3:0:0:0Total Mark03Exam Hournes: At the end of the course, the student will beUnderstand the principles and applications of endApply kernel, Random Forest, GBM, XGBoost and classification problems.Analyze high-dimensional data using techniquesVisualization and feature extraction.Evaluate probabilistic graphical models to assesmodeling dependencies and time-series data.Compare the effectiveness of Isolation Forest an critiquing their performance in identifying outliDesign a solution for anomaly detection solutionClass SVM, tailored to specific datasets and probDurse Outcomes to Program Outcomes and IPO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8233333333333333333<td>21AIM815 CIE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 Exam Hours mes: At the end of the course, the student will be able to Understand the principles and applications of ensemble Apply kernel, Random Forest, GBM, XGBoost and Supple classification problems. Analyze high-dimensional data using techniques by evisualization and feature extraction. Evaluate probabilistic graphical models to assess theim modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One critiquing their performance in identifying outliers in Design a solution for anomaly detection solutions by i Class SVM, tailored to specific datasets and problem do the spec</td><td>SEE Marks Total Marks O3 Exam Hours nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble lear Apply kernel, Random Forest, GBM, XGBoost and Support Ve classification problems. Analyze high-dimensional data using techniques by evaluatin visualization and feature extraction. Evaluate probabilistic graphical models to assess their applide modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class oritiquing their performance in identifying outliers in variou Design a solution for anomaly detection solutions by integrat Class SVM, tailored to specific datasets and problem domains Durse Outcomes to Program Outcomes and Program Sp PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 2 - 3 - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - -</td><td>21AIM815 CIE Marks 30:0:0 SEE Marks 3 Total Marks 03 Exam Hours nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods and poly kernel, Random Forest, GBM, XGBoost and Support Vector Mathematication problems. Analyze high-dimensional data using techniques by evaluating their visualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for critiquing their performance in identifying outliers in various datas Design a solution for anomaly detection solutions by integrating Iso Class SVM, tailored to specific datasets and problem domains. Durse Outcomes to Program Outcomes and Program Specific (PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 PO11 2 - - - 3 - - - - 3 - - - - - 3 - - - - - - 3 - - - - - - - 901 PO12 PO3 PO4 PO5 PO6 PO7 PO8 PO10 PO11 2 - - <t< td=""><td>21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3 Total Marks 100 03 Exam Hours 03 nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods. Apply kernel, Random Forest, GBM, XGBoost and Support Vector Machines classification problems. Analyze high-dimensional data using techniques by evaluating their effectivisualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability and pemodeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for anom critiquing their performance in identifying outliers in various datasets. Design a solution for anomaly detection solutions by integrating Isolation Class SVM, tailored to specific datasets and problem domains. Duromes to Program Outcomes and Program Specific Outcom Po1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10PO11 PO12 2</td><td>21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 Exam Hours 03 0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:</td></t<></td></td></td<>	21AIM815 CIE 3:0:0:0 SEF 3:0:0:0 SEF 3:0:0:0 SEF 3:0:0:0 SEF 3:0:0:0:0 SEF 3:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0	21AIM815CIE Marks3:0:0:0SEE Marks3:0:0:0SEE Marks3:0:0:0SEE Marks3:0:0:0Total Mark03Exam Hournes: At the end of the course, the student will beUnderstand the principles and applications of endApply kernel, Random Forest, GBM, XGBoost and classification problems.Analyze high-dimensional data using techniquesVisualization and feature extraction.Evaluate probabilistic graphical models to assesmodeling dependencies and time-series data.Compare the effectiveness of Isolation Forest an critiquing their performance in identifying outliDesign a solution for anomaly detection solutionClass SVM, tailored to specific datasets and probDurse Outcomes to Program Outcomes and IPO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8233333333333333333 <td>21AIM815 CIE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 Exam Hours mes: At the end of the course, the student will be able to Understand the principles and applications of ensemble Apply kernel, Random Forest, GBM, XGBoost and Supple classification problems. Analyze high-dimensional data using techniques by evisualization and feature extraction. Evaluate probabilistic graphical models to assess theim modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One critiquing their performance in identifying outliers in Design a solution for anomaly detection solutions by i Class SVM, tailored to specific datasets and problem do the spec</td> <td>SEE Marks Total Marks O3 Exam Hours nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble lear Apply kernel, Random Forest, GBM, XGBoost and Support Ve classification problems. Analyze high-dimensional data using techniques by evaluatin visualization and feature extraction. Evaluate probabilistic graphical models to assess their applide modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class oritiquing their performance in identifying outliers in variou Design a solution for anomaly detection solutions by integrat Class SVM, tailored to specific datasets and problem domains Durse Outcomes to Program Outcomes and Program Sp PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 2 - 3 - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - -</td> <td>21AIM815 CIE Marks 30:0:0 SEE Marks 3 Total Marks 03 Exam Hours nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods and poly kernel, Random Forest, GBM, XGBoost and Support Vector Mathematication problems. Analyze high-dimensional data using techniques by evaluating their visualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for critiquing their performance in identifying outliers in various datas Design a solution for anomaly detection solutions by integrating Iso Class SVM, tailored to specific datasets and problem domains. Durse Outcomes to Program Outcomes and Program Specific (PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 PO11 2 - - - 3 - - - - 3 - - - - - 3 - - - - - - 3 - - - - - - - 901 PO12 PO3 PO4 PO5 PO6 PO7 PO8 PO10 PO11 2 - - <t< td=""><td>21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3 Total Marks 100 03 Exam Hours 03 nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods. Apply kernel, Random Forest, GBM, XGBoost and Support Vector Machines classification problems. Analyze high-dimensional data using techniques by evaluating their effectivisualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability and pemodeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for anom critiquing their performance in identifying outliers in various datasets. Design a solution for anomaly detection solutions by integrating Isolation Class SVM, tailored to specific datasets and problem domains. Duromes to Program Outcomes and Program Specific Outcom Po1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10PO11 PO12 2</td><td>21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 Exam Hours 03 0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:</td></t<></td>	21AIM815 CIE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 SEE Marks 3:0:0:0 Exam Hours mes: At the end of the course, the student will be able to Understand the principles and applications of ensemble Apply kernel, Random Forest, GBM, XGBoost and Supple classification problems. Analyze high-dimensional data using techniques by evisualization and feature extraction. Evaluate probabilistic graphical models to assess theim modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One critiquing their performance in identifying outliers in Design a solution for anomaly detection solutions by i Class SVM, tailored to specific datasets and problem do the spec	SEE Marks Total Marks O3 Exam Hours nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble lear Apply kernel, Random Forest, GBM, XGBoost and Support Ve classification problems. Analyze high-dimensional data using techniques by evaluatin visualization and feature extraction. Evaluate probabilistic graphical models to assess their applide modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class oritiquing their performance in identifying outliers in variou Design a solution for anomaly detection solutions by integrat Class SVM, tailored to specific datasets and problem domains Durse Outcomes to Program Outcomes and Program Sp PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 2 - 3 - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - - 3 - - -	21AIM815 CIE Marks 30:0:0 SEE Marks 3 Total Marks 03 Exam Hours nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods and poly kernel, Random Forest, GBM, XGBoost and Support Vector Mathematication problems. Analyze high-dimensional data using techniques by evaluating their visualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability modeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for critiquing their performance in identifying outliers in various datas Design a solution for anomaly detection solutions by integrating Iso Class SVM, tailored to specific datasets and problem domains. Durse Outcomes to Program Outcomes and Program Specific (PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 PO11 2 - - - 3 - - - - 3 - - - - - 3 - - - - - - 3 - - - - - - - 901 PO12 PO3 PO4 PO5 PO6 PO7 PO8 PO10 PO11 2 - - <t< td=""><td>21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3 Total Marks 100 03 Exam Hours 03 nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods. Apply kernel, Random Forest, GBM, XGBoost and Support Vector Machines classification problems. Analyze high-dimensional data using techniques by evaluating their effectivisualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability and pemodeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for anom critiquing their performance in identifying outliers in various datasets. Design a solution for anomaly detection solutions by integrating Isolation Class SVM, tailored to specific datasets and problem domains. Duromes to Program Outcomes and Program Specific Outcom Po1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10PO11 PO12 2</td><td>21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 Exam Hours 03 0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:</td></t<>	21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3 Total Marks 100 03 Exam Hours 03 nes: At the end of the course, the student will be able to: Understand the principles and applications of ensemble learning methods. Apply kernel, Random Forest, GBM, XGBoost and Support Vector Machines classification problems. Analyze high-dimensional data using techniques by evaluating their effectivisualization and feature extraction. Evaluate probabilistic graphical models to assess their applicability and pemodeling dependencies and time-series data. Compare the effectiveness of Isolation Forest and One-Class SVM for anom critiquing their performance in identifying outliers in various datasets. Design a solution for anomaly detection solutions by integrating Isolation Class SVM, tailored to specific datasets and problem domains. Duromes to Program Outcomes and Program Specific Outcom Po1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10PO11 PO12 2	21AIM815 CIE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 SEE Marks 50 3:0:0:0 Exam Hours 03 0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:0:

Text Boo	ok Text book 3: Ch 17	7		
Case Stu	dy Independent com	ponent analysis -appli	ications	
CIE Ass	essment Pattern (50 Mar	ks – Theory)		
		Test (s)	Qualitative Assessment (s)	MCQ
		25	15	10
L1	Remember	5	-	5
L2	Understand	5	-	5
L3	Apply	10	10	
L4	Analyze	5	5	
L5	Evaluate	-	-	
L6	Create	-	-	

*Assessments are to be selected from the assessment list attached to Appendix A..

SEE Ass	sessment Pattern (5	0 Marks – Theory)
	RBT Levels	Exam Marks Distribution (50)
L1	Remember	10
L2	Understand	10
L3	Apply	20
L4	Analyze	10
L5	Evaluate	-
L6	Create	-

Suggested Learning Resources:

Text Books:

- 1) Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow" by Aurélien Géron, 2019. ISBN: 9781492032618, 1492032611
- 2) Advanced Machine Learning with Python, John Hearty, Packt Publishing, 2016. ISBN: 9781784393830, 1784393835
- 3) Machine Learning: A Probabilistic Perspective by Kevin P. Murphy, MIT Press,2012. ISBN: 9780262304320, 0262304325
- Ensemble Methods: Foundations and Algorithms by Zhi-Hua Zhou, CRC Press,2012. ISBN: 9781439830055, 1439830053

Reference Books:

- 1. Fundamentals of Machine Learning for Predictive Data Analytics, by John D. Kelleher, Brian Mac Namee, Aoife D' Arey, 2nd Edition, MIT Press, 2020. ISBN: 9780262044691, 0262044692
- 2. Hands-On Ensemble Learning with Python, George Kyriakides, Konstantinos G. Margaritis, Packt Publishing, 2019. ISBN: 9781789617887, 178961788X

Web links and Video Lectures (e-Resources):

- https://machinelearningmastery.com/support-vector-machines-for-machine-learning/
- https://data-flair.training/blogs/applications-of-svm/

Activity-Based Learning (Suggested Activities in Class)/Practical-Based Learning

- Group discussion on real-world problems.
- Contents-related activities (Activity-based discussions)
- Organizing Group discussions on real-world problems
- Seminars

						TEC	HNICA	L SEN	1INAR	2				
Course Cod	e 2	21AIN	182						CIE	Marks		50		
L:T:P:S	(0:0:1:	0						SEE	Marks		-		
Hrs / Week									Tota	al Mark	S	50		
Credits	(01							Exa	m Hour	'S	03		
Course out	come	es: At 1	the e	nd of t	the cou	urse. t	he stu	dent w	vill be	able to:				
21AIM82.1											the prei	paration	and pr	esentation
				l semi	-	1					1 1		1	
21AIM82.2						feasibi	litv of	topics	for in	nterdisci	plinarv	discuss	ion and	debate.
							-	-						
21AIM82.3		-								specific	tecnnic	al field	to do re	search and
04 411 400 4							to the			1 1.	<u> </u>			
21AIM82.4										e deliver				
Mapping of														
		P02	P03	P04	P05	P06	PO 7			P010	P011	P012	PS01	PSO2
21AIM82.1	3	-	-	-	-	-		3	3	-	-	-	-	2
21AIM82.2	-	3	-	-	3	-	-	-	3	-	-	3	-	2
21AIM82.3	-	3	-	-	-	-	-	-	-	-	-	3	2	2
21AIM82.4 Objectives:	3	-	-	-	-	-	-	-	-	3	-	3	2	2
points,	ze yo and a p vis your e you with tation orate	ur sen a conc ual aic prese prese your your n. real-v	lusio ds (s entati senta audi	n. uch as on. tion m ence b	slides nultipl by enco	s or de e time ouragi	emons s to er ng que	tration sure s	ns) to smootl s and f	enhanc h delive fostering	e under ry and a g discus	standin adheren sion du	g and e ce to tir ring and	l after you
 Demon and den Critical associa 	strat nons ly ar ted v	e tech tratio alyze vith yo	ns. and our to	discu opic.	ss bot	th the	bene	fits an	d pot	-	halleng	es or e	thical in	nplication

		Marks Distribution									
I	RBT Levels	Review 1 (15 Marks)	Review 2 (15 Marks)	Seminar Report (20 Marks)							
L1	Remember	-	-	-							
L2	Understand	5	5	5							
L3	Apply	5	5	5							
L4	Analyze	5	5	5							
L5	Evaluate	-	-	5							
L6	Create	-	-	-							

RESEAR	CH IN									URAL IN ART-U				ATION -
Course Code	21/	AIM								Marks		10		
L:T:P:S		:12:							_	Marks		10		
Hrs / Week	-		-						Tot	al Marl	KS	20		
Credits	12								Exa	m Hou	rs	03	}	
C	bjec	tive	S						•					
1.Students will	be co	mpe	etent	to co	nnect	: with	reput	able in	ndust	ry, labo	ratory,	or rese	earch in	stitutes to gair
Practical knowl	edge	on	soft	ware	devel	opme	nt an	d desi	ign, p	roduct	design	and d	evelopn	nent, analytics
Business proces														
solving skills.											-			-
2.Students acqu														ls of business
academia, and o	ther	orga	aniza	tions	in the	impo	rtant	areas	of aut	omatior	n and d	igitaliza	ition	
Course outcom	es:													
At the end of the	ne co	urse	, the	stude	ent wi	ll be a	ble to							
21AIM83.1	Арр	oly d	loma	in kn	owled	ge for	r probl	lem so	lving.					
21AIM83.2	Ana	alyse	e solı	utions	to co	mplex	x busir	iess pi	robler	ns.				
21AIM83.3	Des	sign	solu	tions	for the	e targe	et plat	form.						
21AIM83.4	Cre	ate	an in	novat	tion m	ethod	l to so	lve the	e Real	-World	(Rural)	issues		
21AIM83.5	Ma	ke e	fficie	ent use	e of tir	ne an	d acco	mplis	h the a	assigne	d work	within	the time	e frame
21AIM83.6	Dev	/eloj	p a te	echnic	al rep	ort ba	ased o	n the t	echni	cal kno	wledge	acquir	ed from	the industry
				ntern								-		_
Mapping of Co	urse	Ou	tcon	nes to	o Prog	gram	Outc	omes	and l	Progra	m Spe	cific Oı	ıtcome	S:
	P01	PO2	PO3	P04	P05	P06	P07	P08	P09	P010	P011	P012	PSO1	PSO2
21AIM83.1	3	-	-	-	-	-	-	-	3	-	-	3	3	2
21AIM83.2	-	3	-	-	-	-		1	3	-	-	3	3	2
21AIM83.3	-	-	3	3	3	-	-	-	-	-	3	3	3	2
21AIM83.4	-	-	3	3	3	-	-	-	-	-	-	3	3	2
21AIM83.5	-	-	-	-	-	-	-	-	-	-	3	3	3	2
21AIM83.6	-		3	_	3	_			3	3	2	3	3	2

Description:

Research/Industry Internship/ Rural Internship / Innovation - Incubation Center Internship / Start-up Internship shall be carried out at an Industry, NGO, MSME, Innovation center, Incubation center, Start-up, center of Excellence (CoE), Study Centre established in the parent institute and/or at reputed research organizations/institutes.

The mandatory Research internship /Industry internship / Rural Internship is for 24 weeks.

The internship shall be considered as a head of passing and shall be considered for the award of a degree. Those, who do not take up/complete the internship shall be declared to fail and shall have to complete it during the subsequent SEE examination after satisfying the internship requirements.

Research internship: A research internship is intended to offer the flavour of current research going on in the research field. It helps students get familiarized with the field and imparts the skill required for carrying out research.

Industry internship: Is an extended period of work experience undertaken by students to supplement their degree for professional development. It also helps them learn to overcome unexpected obstacles and successfully navigate organizations, perspectives, and cultures. Dealing with contingencies helps students recognize, appreciate, and adapt to organizational realities by tempering their knowledge with practical constraints.

The faculty coordinator or mentor has to monitor the student's internship progress and interact with them to guide for the successful completion of the internship.

The students are permitted to carry out the internship anywhere in India or abroad. University shall not bear any expenses incurred in respect of the internship.

With the consent of the internal guide and Principal of the Institution, students shall be allowed to carry out the internship at their hometown (within or outside the state or abroad), provided favour able facilities are available for the internship and the student remains regularly in contact with the internal guide.

Evaluation Stages:

Activity	Evaluation Attribute
Review-I	1. A brief introduction about the company with an assigned
	domain, project or modules, and other necessary details.
	2. Submit the offer letter received from the company.
Review-II	1. Show progress during the internship period using a PowerPoint
	presentation.
	1. Show a demo of the work carried out or completed with the
	necessary details.
Review-III	2. Submit the final report in the prescribed format with an
	internship completion certificate.

CIE Assessment Pattern (100 Marks)

	Qualitative Assessment (s)					
	20					
	20					
	20					
	20					
)						
Exar	n Marks Distribution (100)					
	20					
	20					
	20					
	20					
	20					
		IOO Marks 20				

ourse Code	e 21NSS84 CIE Marks 50												
L:T:P:S	0:0:0:						SEE M			50			
Hrs / Week		•					Total		s		00		
Credits	00						Exam			2			
Course ou		At the	end of th	e course	e, the st	udent							
21NSS84.1			the impo							ls society	,		
21NSS84.2	Analyz the sau		environn	iental ai	nd socie	etal pro	blems/	/issues	and v	vill be ab	le to de	sign solutions	
21NSS84.3	develo	Evaluate the existing system and to propose practical solutions for the same for sustain development.							r sustainable				
21NSS84.4	Implei	nent g	overnme	nt or se	lf-drive	n proje	ects effe	ectivel	y in th	e field.			
Mapping of	f Course	Outco	mes to	Program	m Outo	comes							
	P01	P02	P03	P04	P05	P06	P07	P08	P09	P010	P011	P012	
21NSS84.1	-	-	-	-	-	3	1	1	3	2	2	1	
21NSS84.2	-	-	-	-	-	3	1	1	3	2	2	1	
21NSS84.3	-	-	-	-	-	3	1	1	3	2	2	1	
21NSS84.4	-	-	-	-	-	3	1	1	3	2	2	1	
Semeste r	CONTENT							HOURS					
5 th to 8 th	 ONENSS-CAMP @College/University/State or Central Govt Level/ NGO's/General Social Camps <u>PART B</u> Organic farming, Indian Agriculture (Past, Present and Future) Connectivity for marketing Waste management-Public, Private and Govtorganization,5R's. Setting of the information imparting club for women leading to contribution in social and economic issues. Water conservation techniques-Role of different stakeholders- Implementation. Preparing an actionable business proposal for enhancing the village income and approach for implementation. Helping local schools to achieve good results and enhance their enrolment in Higher/technical/vocational education. Developing Sustainable Water management system for rural areas and implementation approaches. 						-	Total 32 Hrs/ Semester 2 Hrs/week					
	For Bha etc. 9. Spre	. eg. l Irath, N eading	ion to an Digital I Make in I Dublic Dprogra	ndia, Sl ndia, Mu aware	kill Ind 1dra scł	lia, Sw neme,S	vachh I Skill de	3harat velopi	, Atm nent p	anirbhai programs	5		

10. Organize National integration and social harmony	
events/workshops / Seminars. (Minimum02programs).	
11. Govt. school Rejuvenation and helping them to achieve good infrastructure.	

CIE Assessment Pattern (50 Marks - Practical) -

1. **PART A:** Compulsorily students have to attend one camp.

2. **PART B:** Students have to take up anyone activity on the above said topics and have to prepare content for awareness and technical contents for implementation of the projects and have to present strategies for implementation of the same.

3. <u>CIE will be evaluated based on their presentation, approach and implementation strategies.</u>

CIE Components	Marks
Presentation1-Selection of topic-(phase1)	10
Experiential Learning	10
Presentation 2 (phase2)	
Case Study-based Teaching-Learning	10
Sector-wise study & consolidation	10
Video based seminar (4-5 minutes per student)	10
	= 0
Total	50

SEE Assessment Pattern (50 Marks - Practical)

- Implementation strategies of the project with report duly signed by the Dept's Coordinator, HoD and Principal.
- At last it should be evaluated by the NSS Coordinator.
- Finally consolidated report should be sent to the University.

Suggested Learning Resources: Reference Books:

1. NSS Course Manual, Published by NSS Cell, VTU Belagavi.

Pre-requisites to take this Course:

- 1. Students should have a service-oriented mindset and social concern.
- 2. Students should have dedication to work at any remote place, anytime with available resources and proper time management for the other works.
- 3. Students should be ready to sacrifice some of the time and wishes to achieve service-oriented targets on time.

ourse Code	21PE9				ATION (<u>) (</u> -	CIE M			50			
L:T:P:S	0:0:0:						SEE M			50			
Hrs / Week	2	•						Mark	s	10			
Credits	00							Hour	-		02		
Course outc	omes: A	t the end	d of the	course,	the stu	dent w	rill be at	ole to:					
21PES84.1	Demo	nstrate	the star	ting and	l finishi	ng pos	itions o	f differ	ent tr	ack and j	ump eve	nts.	
21PES84.2				ling and rious ju		0			s thro	wing eve	nts, and	takeoff and	
21PES84.3									ected g	game/eve	ent.		
21PES84.4	Demo	nstrate	and des	cribe th	e rules a	and re	gulatior	ns of sr	oecific	games.			
Mapping of							-	1		0			
inapping of	P01	PO2	P03	PO4	P05			P08	P09	P010	P011	P012	
21PES84.1	-	-	-	-	-	-	-	1	2	-	-	1	
21PES84.2	-	-	-	-	-	-	-	1	2	-	-	1	
21PES84.3	-	-	-	-	-	-	-	1	2	-	-	1	
21PES84.4	-	-	-	-	-	-	-	1	2	-	-	1	
				•									
Semester				(CONTEN	NT						HOURS	
5th	 Athletics: 1. Track -Sprints: Starting Techniques: Standing start and Crouch start(its variations)use of Starting Block. Acceleration with proper running techniques. Finishing technique: Run Through, Forward Lunging and Shoulder Shrug. 2. Jumps- Long Jump: Approach Run, Take-off, Flight in the air (Hang Style/Hitch Kick)and Landing 3. Throws- Shot Put: Holding the Shot, Placement, Initial Stance, Glide, Delivery Stance and Pacewary (Parian Technique) 										otal 32 Hrs/ Semester		
I	 3. Throws- shot Put: Holding the Shot, Placement, Initial Stance, Glide, Delivery Stance and Recovery (Perry O'Brien Technique) Kabaddi OR Kho-Kho Kabaddi: A. Fundamental skills 1. Skills in Raiding: Touching with hands, Use of leg-toe touch, squat leg thrust, side kick, mule kick, arrow fly kick, crossing of baulk line. Crossing of Bonus line. 2. Skills of holding the raider: Various formations, catching from particular position, different catches, catching formation and techniques. 3. Additional skills in raiding: Escaping from various holds, techniques of escaping from chain formation, offense and defense. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretations and duties of the officials. 								2	2 Hrs/week			

	A Fundamental skills	
	1. Skills in Chasing: Sit on the box (Parallel &Bullet toe method),Getup	
	from the box(Proximal & Distal foot method),Give Kho(Simple,Early,	
	Late& Judgment),Pole Turn, Pole Dive, Tapping, Hammering,	
	Rectification of foul.	
	2. Skills in running: Chain Play, Ring play and Chain & Ring mixed play.	
	3. Game practice with application of Rules and Regulations.	
	B. Rules and their interpretations and duties of the officials.	
	Athletics:	
	1. Track -110 Mtrs and 400Mtrs:	
	Hurdling Technique: Lead leg Technique, Trail leg Technique, Side	
	Hurdling, Over the HurdlesCrouch start (its variations) use of Starting Block.	
	 Crouch start (its variations) use of Starting Block. Approach to First Hurdles, In Between Hurdles, Last Hurdles to 	
	Finishing.	
	2. Jumps- High jump: Approach Run, Take-off, Bar Clearance (Straddle)	
	and Landing.	
	3. Throws- Discus Throw: Holding the Discus, Initial Stance Primary	
	Swing, Turn, Release and Recovery (Rotation in the circle).	
	Volleyball OR Throw Ball	
	Volleyball:	
	A. Fundamental skills 1. Service: Under arm service, Side arm service, Tennis service, Floating	
	service.	
	2. Pass: Under arm pass, Over-head pass.	
	3. Spiking and Blocking.	
	4. Game practice with application of Rules and Regulations	
	B. Rules and their interpretation and duties of officials. Throw Ball:	
6th	A. Fundamental skills:	
	Over hand service, Side arm service, two hand catching, one hand over	
	head return, side arm return.	
	B. Rules and their interpretations and duties of officials	
	Football OR Hockey	
	Football:	
	A. Fundamental Skills	
	1. Kicking: Kicking the ball with inside of the foot, Kicking the ball with Full Instep of the foot, Kicking the ball with Inner Instep of the foot,	
	Kicking the ball with Outer Instep of the foot and Lofted Kick.	
	2. Trapping: Trapping- the Rolling ball, and the Bouncing ball with sole	
	of the foot.	
	3. Dribbling: Dribbling the ball with Instep of the foot, Dribbling the ball	
	with Inner and Outer Instep of the foot.	
	4. Heading: In standing, running and jumping condition.	
	5. Throw-in: Standing throw-in and Running throw-in.	
	6. Feinting: With the lower limb and upper part of the body.	
	7. Tackling: Simple Tackling, Slide Tackling.	
	8. Goal Keeping: Collection of Ball, Ball clearance-kicking, throwing and deflecting.	
	9. Game practice with application of Rules and Regulations.	
	J. Game practice with application of Rules and Regulations.	

	C. Rules and their interpretation and duties of officials.
	Hockey: A. Fundamental Skills
	1. Passing: Short pass, Longpass, pushpass, hit
	2. Trapping.
	3. Dribbling and Dozing
	4. Penalty stroke practice.
	5. Penalty corner practice.
	6. Tackling: Simple Tackling, Slide Tackling.
	7. Goal Keeping, Ball clearance- kicking, and deflecting.
	8. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials.
	Athletics:
	1. Track -Relay Race:
	 Starting, Baton Holding/Carrying, Baton Exchange in between zone, and Finishing
	 Crouch start (its variations) use of Starting Block.
	Approach to First Hurdles, In Between Hurdles, Last Hurdles
	to Finishing. 2. Jumps- Triple Jump: Approach Run, Take-off, Flight in the Hop, Step,
	Jump and Landing 3. Throws- Javelin Throw: Grip, Carry, and Recovery (3/5 Impulse stride). Release
	Cricket OR Baseball
	Cricket:
	A. Fundamental skills
	1. Batting- Forward Defense Stroke, Backward Defense Stroke, OffDrive,
	On Drive, Straight Drive, Cover Drive, Square Cut. 2.Bowling-Out-swing, In-swing Off Break, Leg Break and Googly.
	3. Fielding: Catching - The High Catch, The Skim Catch, The Close Catch
	and throwing at the stumps from different angles. Long Barrier and
	Throw, Short Throw, Long Throw, Throwing on the Turn. 4.Wicket Keeping
7th	B. Rules and their interpretation and duties of officials.
	Baseball:
	 A. Fundamental skills: 1. Player Stances – walking, extending walking, L stance, cat stance Grip
	- standard grip, choke grip
	2. Batting – swing and bunt.
	3. Pitching
	4. Baseball: slider, fast pitch, curve ball, drop ball, rise ball, change up,
	knuckle ball, screw ball
	B. Rules and their interpretations and duties of officials Basketball OR Net Ball
	Basketball:
	A. Fundamental Skills
	1. Passing: Two hand Chest Pass, Two hands Bounce Pass, One hand Baseball Pass, Side arm Pass, Overhead Pass, Hook Pass.
	2. Receiving: Two hand receiving, One hand receiving, Receiving in
	stationary position, Receiving while Jumping and Receiving while
	Running.
	3. Dribbling: How to start dribble, drop dribble, High Dribble, Low
	Dribble, Reverse Dribble, Rolling Dribble.
	4. Shooting: Lay-up shot and its variations, One hand set shot, Two
	hands jump shot, Hook shot, Free Throw.

	5. Rebounding: Defensive rebound and Offensive rebound.	
	6. Individual Defence: Guarding the player with the ball and without	
	the ball, Pivoting.	
	7. Game practice with application of Rules and Regulations.	
	Netball:	
	A. Fundamental Skills	
	1. Catching: one handed, two handed, with feet grounded and in flight.	
	2. Throwing (Different passes and their uses): One hand passes	
	(shoulder, high shoulder, underarm, bounce, lob), two hand passes	
	(Push, overhead and bounce).	
	3.Footwork: Landing on one foot, landing on two feet, Pivot, Running	
	pass.	
	4. Shooting: One hand, forward step shot, and backward step shot.	
	5. Techniques of free dodge and sprint, sudden sprint, sprint and stop,	
	sprinting with change at speed.	
	6. Defending: Marking the player, marking the ball, blocking, inside the	
	circle, outside the circle. Defending the circle edge against the	
	passing. 7 Intercenting: Pass and shot	
	7. Intercepting: Pass and shot. 8. Game practice with application of Rules and Regulations.	
	B. Rules and their interpretation and duties of officials.	
	Athletics:	
	A. Track -Combined Events:	
	a. Heptathlon all the 7 events	
	b. Decathlon: All 10 Events	
	B. Jumps- Pole Vault: Approach Run, Planting the Pole, Take-off, Bar	
	Clearance and Landing.	
	C. Throws- Hammer Throw: Holding the Hammer, Initial Stance Primary	
	Swing, Turn, Release and Recovery (Rotation in the circle).	
	Shuttle Badminton OR Table Tennis	
	Shuttle Badminton:	
	A. Fundamental skills	
	D. Basic Knowledge: Various parts of the Racket and Grip.	
	E. Service: Short service, Long service, Long-high service.	
	F. Shots: Over head shot, Defensive clear shot, attacking clear shot, Drop	
	shot, Net shot, Smash.	
	G. Game practice with application of Rules and Regulations.	
8th	B. Rules and their interpretation and duties of officials.	
	Table Tennis:	
	A. Fundamental skills:	
	1. Basic Knowledge: Various parts of the Racket and Grip (Shake Hand	
	& PenHold Grip).	
	2. Stance: Alternate & Parallel. 3. Push and Service: Backhand &Forehand.	
	4. Chop: Backhand & Forehand.	
	5. Receive: Push and Chop with both Backhand & Forehand.	
	6. Game practice with application of Rules and Regulations.	
	B. Rules and their interpretations and duties of officials	
	Handball OR Ball Badminton	
	Handball:	
	Handball: A. Fundamental Skills	
	Handball: A. Fundamental Skills 1. Catching, Throwing and Ball control,	
	Handball: A. Fundamental Skills	

from two wings and center. 5. Blocking, Goal Keeping and Defensive skills. 6. Game practice with application of Rules and Regulations. B. Rules and their interpretations and duties of officials Ball badminton: A. Fundamental Skills 1. Basic Knowledge: Various parts of the Racket and Grip. 2. Service: Short service, Long service, Long-high service. 3. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials.	
 5. Blocking, Goal Keeping and Defensive skills. 6. Game practice with application of Rules and Regulations. B. Rules and their interpretations and duties of officials Ball badminton: A. Fundamental Skills 1. Basic Knowledge: Various parts of the Racket and Grip. 2. Service: Short service, Long service, Long-high service. 3. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials. 	
 B. Rules and their interpretations and duties of officials Ball badminton: A. Fundamental Skills 1. Basic Knowledge: Various parts of the Racket and Grip. 2. Service: Short service, Long service, Long-high service. 3. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials. 	
 B. Rules and their interpretations and duties of officials Ball badminton: A. Fundamental Skills 1. Basic Knowledge: Various parts of the Racket and Grip. 2. Service: Short service, Long service, Long-high service. 3. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials. 	
 Ball badminton: A. Fundamental Skills 1. Basic Knowledge: Various parts of the Racket and Grip. 2. Service: Short service, Long service, Long-high service. 3. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials. 	
 A. Fundamental Skills Basic Knowledge: Various parts of the Racket and Grip. Service: Short service, Long service, Long-high service. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials. 	
 Basic Knowledge: Various parts of the Racket and Grip. Service: Short service, Long service, Long-high service. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. Game practice with application of Rules and Regulations. Rules and their interpretation and duties of officials. 	
 Service: Short service, Long service, Long-high service. Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. Game practice with application of Rules and Regulations. Rules and their interpretation and duties of officials. 	
 Shots: Overhead shot, Defensive clearshot, Attacking clearshot, Dropshot, Netshot, Smash. Game practice with application of Rules and Regulations. Rules and their interpretation and duties of officials. 	
Dropshot, Netshot, Smash. 4. Game practice with application of Rules and Regulations. B. Rules and their interpretation and duties of officials.	
4. Game practice with application of Rules and Regulations.B. Rules and their interpretation and duties of officials.	
IE Assessment Pattern (50 Marks – Practical) –	
CIE to be evaluated every semester end based on practical demonstration of Sports and Athlet	ics
activities learnt in the semester.	
CIE Marks	
5 th Semester 10	
6 th Semester 10	
7 th Semester 15	
8 th Semester 15	
Total 50	
EE Assessment Pattern (50 Marks – Practical)	
SEE Marks	
Athletics 20	
Kabaddi OR Kho-Kho 05	
Volleyball / Throw ball 05	
Football/Hockey 05	
Netball/Basketball 05	
Shuttle Badminton / Table 05	
Tennis	
Handball/ Badminton 05	
Total 50	
Iggested Learning Resources:	
eference Books:	
1. Saha, A.K. Sarir Siksher Ritiniti, Rana Publishing House, Kalyani.	
2. Bandopadhyay,K. Sarir Siksha Parichay, Classic Publishers, Kolkata.	
3. Petipus, etal. Athlete's Guide to Career Planning, Human Kinetics.	
4. Dharma, P.N. Fundamentals of Track and Field, Khel Sahitya Kendra, NewDelhi.	
5. Jain,R. Play and Learn Cricket, Khel Sahitya Kendra, New Delhi.	
6. Vivek Thani, Coaching Cricket ,Khel Sahitya Kendra, NewDelhi.	
7. Saha,A.K.Sarir SiksherRitiniti,RanaPublishingHouse,Kalyani.	
8. Bandopadhyay,K. Sarir Siksha Parichay, Classic Publishers, Kolkata	
9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi.	
9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi. 10. Dubey,H.C. Basketball, Discovery Publishing House, NewDelhi.	
9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi. 10. Dubey,H.C. Basketball, Discovery Publishing House, NewDelhi. 11. RachanaJain, Teach Yourself Basketball, Sports Publication.	
9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi. 10. Dubey,H.C. Basketball, Discovery Publishing House, NewDelhi.	
9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi. 10. Dubey,H.C. Basketball, Discovery Publishing House, NewDelhi. 11. RachanaJain, Teach Yourself Basketball, Sports Publication.	
 9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi. 10. Dubey,H.C. Basketball, Discovery Publishing House, NewDelhi. 11. RachanaJain, Teach Yourself Basketball, Sports Publication. 12. JackNagle,Power Pattern Offences for Winning basketball,ParkerPublishingCo.,NewYork. 	
 9. Naveen Jain, Play and Learn Basketball, Khel Sahitya Kendra, NewDelhi. 10. Dubey,H.C. Basketball, Discovery Publishing House, NewDelhi. 11. RachanaJain, Teach Yourself Basketball, Sports Publication. 12. JackNagle,Power Pattern Offences for Winning basketball,ParkerPublishingCo.,NewYork. 13. RenuJain, Play and Learn Basketball, Khel Sahitya Kendra,NewDelhi. 	

				YC)GA						
Course Code	21Y0G84					CIE M	arks		5)	
L:T:P:S	0:0:0:0					SEE M	larks		5)	
Hrs / Week	2					Total	Mark	S	1	00	
Credits	00					Exam	Hour	S	02	2	
Course outc	omes: At the	end of the	course,	the stud	lent w	ill be at	ole to:				
21YOG84.1	Use Yogasa	na practic	es in an	effectiv	e man	ner					
21YOG84.2	Become fai	miliar with	an auth	entic fo	undat	ion of Y	ogic p	ractice	es		
21YOG84.3	the Shat Ki	Practice different Yogic methods such as Suryanamaskara, Pranayama and some of the Shat Kriyas									
21Y0G84.4	Use the tea	-									
Mapping of	Course Out									1 1	
	P01 P0	D2 PO3	P04	P05	P06	P07	P08	P09	P010	P011	P012
21Y0G84.1		-	-	-	3	-	-	2	-	-	1
21Y0G84.2			-	-	3	-	-	2	-	-	1
21YOG84.3 21YOG84.4		-	-	-	3	-	-	2	-	-	<u>1</u> 1
2110664.4		-	-	-	3	-	-	Z	-	-	1
Semester				CONTE	NT					H	OURS
5th	origin ,history and development. Yoga, its meaning, definitions. Different schools of yoga, importance of prayer Brief introduction of yogic practices for common man: Yogic practices for common man to promote positive health Rules and regulations: Rules to be followed during yogic practices by practitioner Misconceptions of yoga: Yoga its misconceptions, Difference between yogic and non-yogic practices. Suryanamaskara: 1. Suryanamaskar prayer and its meaning, Need, importance and bene Suryanamaskar. 2. Suryanamaskar 12 count,2rounds Kapalabhati: Meaning, importance and benefits of Kapalabhati - 40strokes/min3rounds Different types of Asanas: 1. Sitting: Padmasana, Vajrasana, Sukhasana 2. Standing: Vrikshana, Trikonasana, Ardhakati Chakrasana 3. Prone line: Bhujangasana, Shalabhasana 4. Supineline: Utthitadvipadasana, Ardhahalasana, Halasana Patanjali's Ashtanga Yoga: Yama, Niyama						nester				
6th	Aakarn 2. Standin Hastap 3. Prone	i: Revision pes of Asa Paschimo a Dhanura ng: Parshva adasana ine: Dhanu line: Karn Ashtanga	of Kapa i nas : ttanasar sana a Chakra irasana a Peedas Yoga : As	ilabhati na, Ardh isana, U sana, Sa sana, Pr	-60str a Usht rdhva rvanga anayai	rokes/m crasana, Hastoth asana, C ma	nin3ro Vakra nanasa Thakraa	isana, na, asana			

	Suryanamaskara: Suryanamaskar 12 count,8		
	Kapalabhati: Revision of Kapalabhati - 80stro	okes/min3rounds	
	Different types of Asanas:		
	1. Sitting: Yogamudra in Padmasana, Vibha	ina,	
	Yogamudra in Vajrasana		
7th	2. Standing: Parivritta Trikonasana, Utkata	ina	
	3. Prone line: Padangushtha Dhanurasana,	Poorna Bhujangasar	ia /
	Rajakapotasana		
	4. Supine line: Navasana/Noukasana, Pava Patanjali's Ashtanga Yoga : Pratyahara, Dhar		igasana
	Pranayama: Ujjayi, Sheetali, Sheektari	alla	
	Suryanamaskara: Suryanamaskar 12 count,	12rounds	
	Kapalabhati: Revision of Kapalabhati - 100st		
	Different types of Asanas:		
	1. Sitting: Bakasana, Hanumanasana, Ekapa		
	 Standing: Parivritta Trikonasana, Utkata 	ina	
8th	3. Prone line: Mayurasana		
	4. Supine line: Setubandhasana, Shavasana	e)	
	5. Balancing: Sheershasana		
	Patanjali's AshtangaYoga: Dhyana (Meditati		
	Pranayama: Bhastrika, Bhramari, Ujjai Shat Kriyas: Jalaneti and sutraneti, Sheetkarr		
F Assessn	ent Pattern (50 Marks – Practical) –		
	evaluated every semester end based on pract	tical demonstration	of Yogasana learnt in
LIF TO DE			or rogasana learne m
the seme	ster.		
		Marks	
	CIE	Marks 10	
		Marks 10 10	
	CIE 5 th Semester	10	
	CIE 5 th Semester 6 th Semester	10 10	

SEE	Marks
Suryanamaskara	10
Kapalabhati	10
Asanas	10
Patanjali's Ashtanga Yoga	10
Pranayama / Shat Kriyas	10
Total	50

Suggested Learning Resources: Reference Books:

- 1. Swami Kuvulyananda: Asma (Kavalyadhama, Lonavala)
- 2. Tiwari, O P: Asana Why and How
- 3. Ajitkumar: Yoga Pravesha (Kannada)
- 4. Swami Satyananda Saraswati: Asana Pranayama, Mudra, Bandha (Bihar School of yoga, Munger)
- 5. Swami Satyananda Saraswati: Surya Namaskar (Bihar School of yoga, Munger)
- 6. Nagendra H R: The art and science of Pranayama
- 7. Tiruka: Shatkriyegalu (Kannada)
- 8. Iyengar B K S: Yoga Pradipika (Kannada)
- 9. Iyengar B K S: Light on Yoga (English)

APPENDIX A

		LIST OF ASSESSMENT PATTERN	
SNO	Tasks	Blooms category/Level	Remarks
1	Assignments	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
2	Group Discussions	Apply-L3, Analyse-L4	Group
3	Case Studies/ Case Lets	Apply-L3, Analyse-L4, Evaluate-L5	Individual / Group
4	Practical Orientation on Design thinking	Analyse-L4, Create-L6	Creativity & Innovation
5	Participatory & Industry- Integrated Learning	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
6	Practical activities / Problem solving exercises	Apply-L3, Analyse-L4, Evaluate-L5	Individual / Group
7	Class Presentations	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
8	Analysis of Industry / Technical /Business Reports	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
9	Reports on Industrial Visit	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
10	Industrial / Social /Rural Projects	Analyse-L4, Create-L6	Individual / Group
11	Participation in external seminars/ workshops	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
12	Any other academic activity	Understand-L2, Apply-L3, Analyse-L4	Individual / Group
13	Online / Offline Quizzes	Understand-L2, Apply-L3	Individual

Note:

1. The choice or selection of appropriate Tasks for each Assessment Type by the course coordinator

2. Assign / fix the marks for each Assessment Type by course co-ordinator.

3. Students either submit the report for Task or not, as determined by the course coordinator.

4. Need to get final approval from the HoD/BOS Chairman once finalising the mark allocations for Tasks and Assessment types.

APPENDIX B

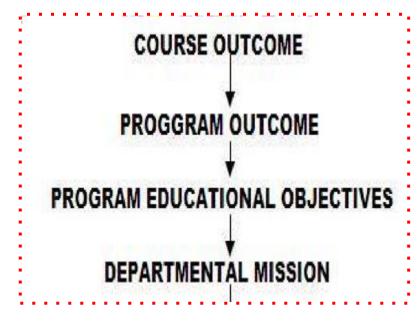
Outcome Based Education

Outcome-based education (OBE) is an educational theory that bases each part of an educational system around goals (outcomes). By the end of the educational experience, each student should have achieved the goal. There is no specified style of teaching or assessment in OBE; instead, classes, opportunities, and assessments should all help students achieve the specified outcomes.

There are three educational Outcomes as defined by the National Board of Accreditation: Program Educational Objectives: The Educational objectives of an engineering degree program are the statements that describe the expected achievements of graduate in theircareer and in particular, what the graduates are expected to perform and achieve during thefirst few years after graduation. [nbaindia.org]

Program Outcomes: What the student would demonstrate upon graduation. Graduateattributes are separately listed in Appendix C

Course Outcome: The specific outcome/s of each course/subject that is a part of the programcurriculum. Each subject/course is expected to have a set of Course Outcomes



Mapping of Outcome:

APPENDIX C

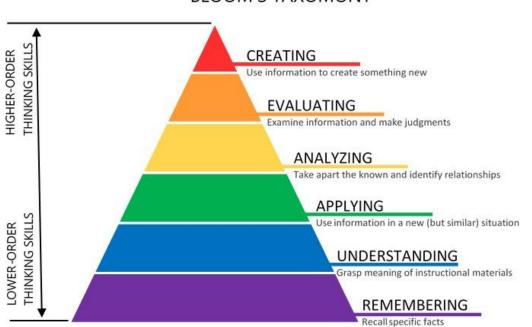
The Graduate Attributes of NBA

- **PO1** Engineering knowledge: Apply the knowledge of mathematics, science, Engineering fundamentals, and an Engineering specialization to the solution of complex Engineering problems in Computer Engineering.
- **PO2 Problem analysis:** Identify, formulate, review research literature, and analyze complex Engineering problems in Computer Engineering reaching substantiated conclusions using first principles of mathematics, natural sciences, and Engineering sciences.
- **PO3 Design / Development of Solutions:** Design solutions for complex Engineering problems and design system components or processes of Computer Engineering that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and Environmental considerations.
- **PO4 Conduct Investigations of Complex Problems:** Use research based knowledge and research methods including design of experiments in Computer Engineering, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- **PO5 Modern Tool Usage:** Create, select, and apply appropriate techniques, resources, andmodern Engineering and IT tools including prediction and modeling to complexEngineering activities in Computer Engineering with an understanding of the limitations.
- **PO6** The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice in Computer Engineering.
- **P07 Environment and Sustainability:** Understand the impact of the professional Engineering solutions of Computer Engineering in societal and Environmental contexts, demonstrate the knowledge of, and need for sustainable development.
- **PO8 Ethics:** Apply ethical principles and commit to professional ethics, responsibilities, and norms of the Engineering practice.
- **PO9** Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- **PO10 Communication Skills:** Communicate effectively on complex Engineering activities with the Engineering community and with society, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- **PO11 Project Management and Finance:** Demonstrate knowledge and understanding of the Engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary Environments.
- **PO12** Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

APPENDIX D

BLOOM'S TAXONOMY

Bloom's taxonomy is a classification system used to define and distinguish different levels ofhuman cognition—i.e., thinking, learning, and understanding. Educators have typically used Bloom's taxonomy to inform or guide the development of assessments (tests and other valuations of student learning), curriculum (units, lessons, projects, and other learning activities), and instructional methods such as questioning strategies.



BLOOM'S TAXOMONY

www.newhorizonindia.edu

Ring Road, Bellandur Post, Near Marathahalli, Bengaluru, Karnataka 560103, India.

Follow us



