



IIC Activity Report

Quarter No	IIC 7.0 – Quarter III			
Thrust Area	Prototype, Design, Process Development for Business Model/ Process/ Services			
Mandatory/Elective	Mandatory			
Social Media Link (Linked in/Facebook/Instagram/	https://www.linkedin.com/feed/update/urn:li:activity:7335296427331330049 https://x.com/NHCEOfficial/status/1929531162180849899			
Twitter) Video Link (Minimum Five Minutes Video)	NIL			
Program Driven by	NHCE IIC in association with ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING			
Type of Activity	IIC Activity			
Activity Name	Organize an Inter/Intra Institutional Business Plan Competition and Reward the Best Innovations and Deposition in the Institutions YUKTI Innovation Repository			
Program Type	Level 4 – Exhibition/Demo Day			
Program Theme	Innovation & Design Thinking			
Mode of Conduct	Offline	Blended		Online
Time	From: 9:30 am		To: 4:30 pm	
Dates	Starting: 21/05/2025		Ending: 23/05/2025	
Number of student Participants(Min: 50)	120			
Number of Faculty Participants(As Many)	7			
Number of External Participants	74-External Participants and 46-Internal Participants			
Expenditure Amount ,If any	25,000/-			
Remarks	Successfully organized the IIC calendar activity.			
Objective (100 words)	The students were exposed to prototype development principles alongside Design Thinking and Business Process Modeling during this activity that aimed to develop entrepreneurial thinking and innovative skills. The program used interactive methods combined with practical exercises to connect academic theories with their real-world implementation. The students received encouragement to generate and develop solutions they could transform into scalable, real-world applications. Through the training session, students would develop their problem-solving abilities and critical thinking skills while enhancing their capability for cooperation that further			

support IIC's mission to promote innovation and creative thinking and prepare students for preincubation.

Benefit in-terms of learning/skill/ knowledge obtained

- During the event, participants received essential knowledge about the complete transformation process from innovative concepts to actual prototypes and viable commercial models.
- Through this session, the participants improved their comprehension of Design Thinking principles together with rapid prototyping methods and market-oriented product development approaches.
- Students acquired essential problem identification skills alongside user-centered design abilities and creative solution capability together with strategic planning expertise. Through the activities, students learned about practical entrepreneurial hurdles and discovered how validation and iterative methods play essential roles in the innovation process.
- Faculty members experienced growth through learning about modern process development trends and mentoring approaches which established a culture that promotes academic innovation.

Photograph 1&2















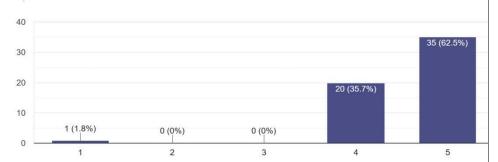


Poster sample& Collage Photo



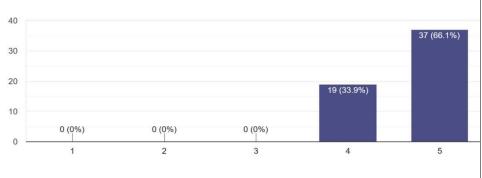
Feedback sample

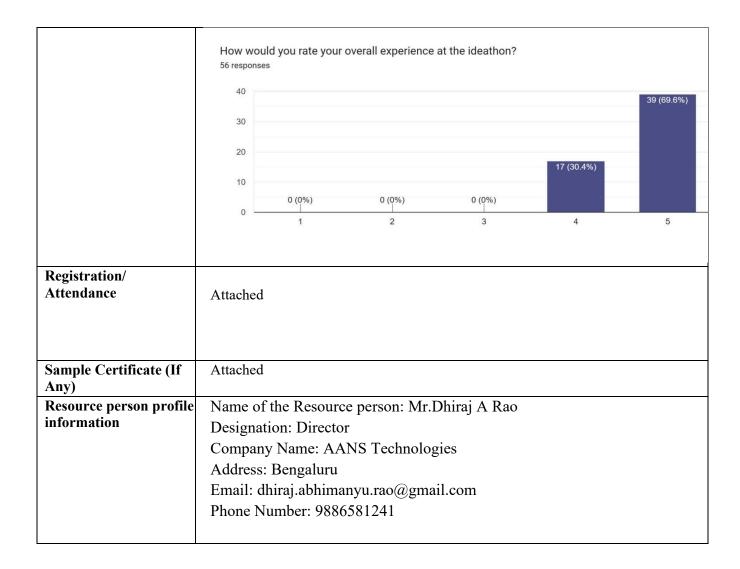
How would you rate the overall organization of the ideathon submission process? 56 responses



How would you rate the level of support provided by the coordinators and the event organizers during the submission process?

56 responses





Signature of IIC Coordinator Dept. of AI&ML

Signature of HoD